

A MASTERPIECE OF MADNESS: "OUT OF CHAOS!"

PSYCHO

46787

SEPT
1971

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T.M.

A SKYWALD PUBLICATION

COMES
THE
STALKING
MONSTER!



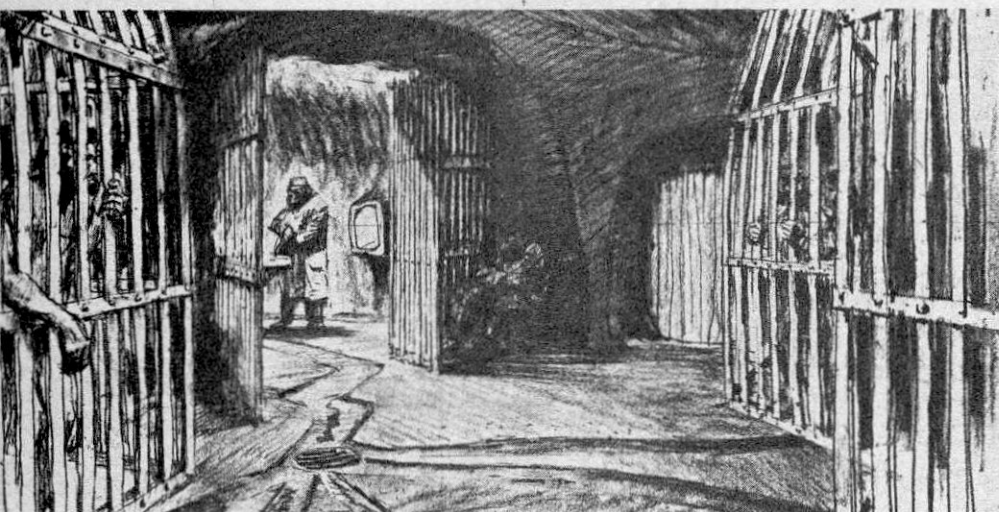
THEY'RE BACK: **FRANKENSTEIN AND THE HEAP!**

BEHIND THE PLANET OF THE APES

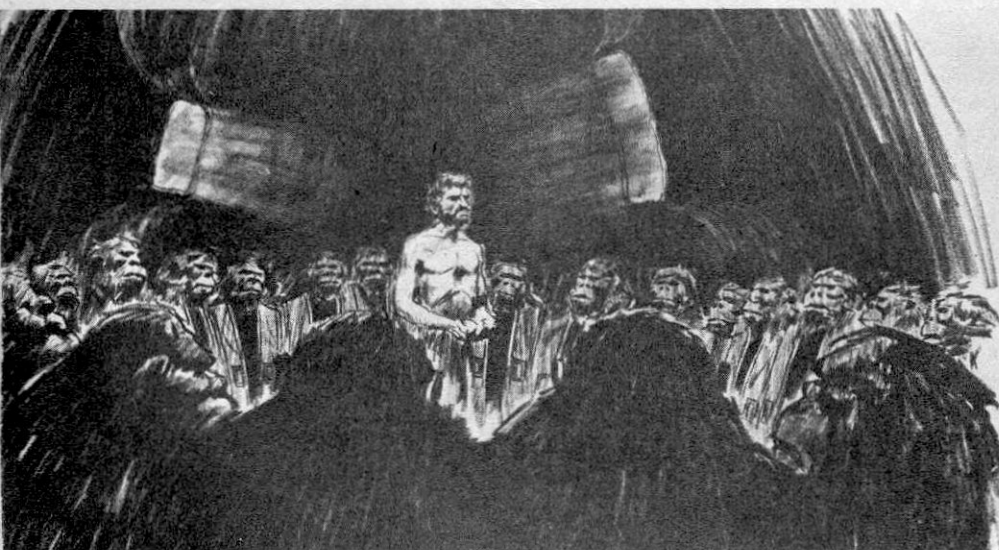
Introduction & photo captions
by Allan Asherman

Just as comic-book stories need preliminary pencil sketches, and animated cartoons need storyboards, every scene in a motion-picture must be planned first with sketches. Here are some of the storyboard sketches drawn for 20th Century-Fox's classic 1968 film "Planet of the Apes."

In most cases the original sketches, done before production ever started, are almost identical to the finished product. Where differences are seen, it is because of changes made sometime between the storyboards and the final filming. For instance, the apes were originally planned as more animal-like in appearance. The final makeups were more human and expressive.



Artist's sketch of the apes' jail for primitive humans.



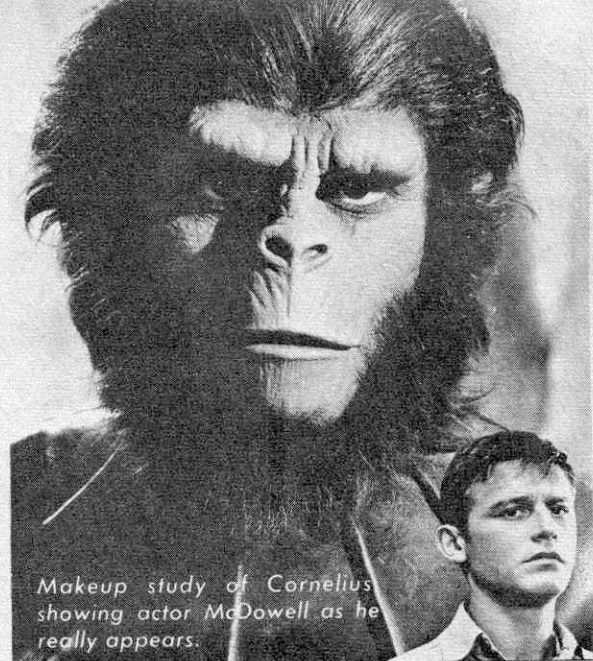
This storyboard shows what the scene should look like when astronaut Taylor is on trial by the apes.



Statue of the ape Lawgiver; the original idea.



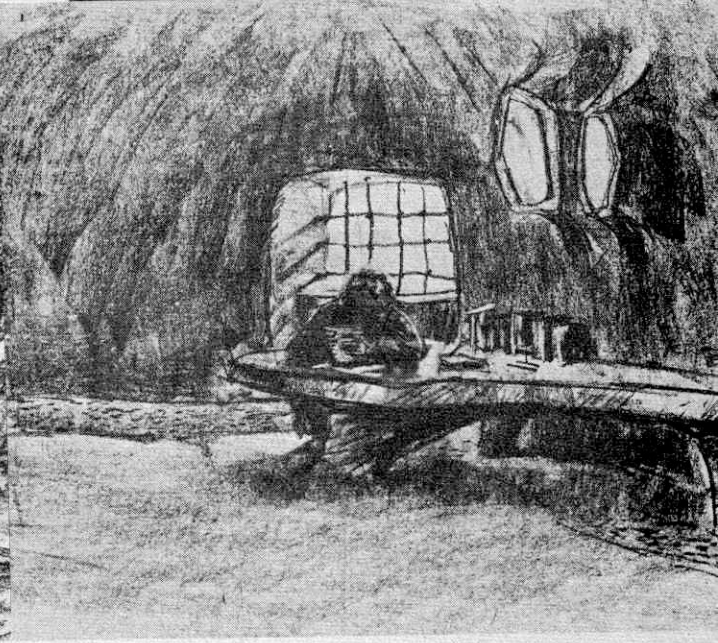
The surgery room, as it was first visualized in this charcoal sketch.



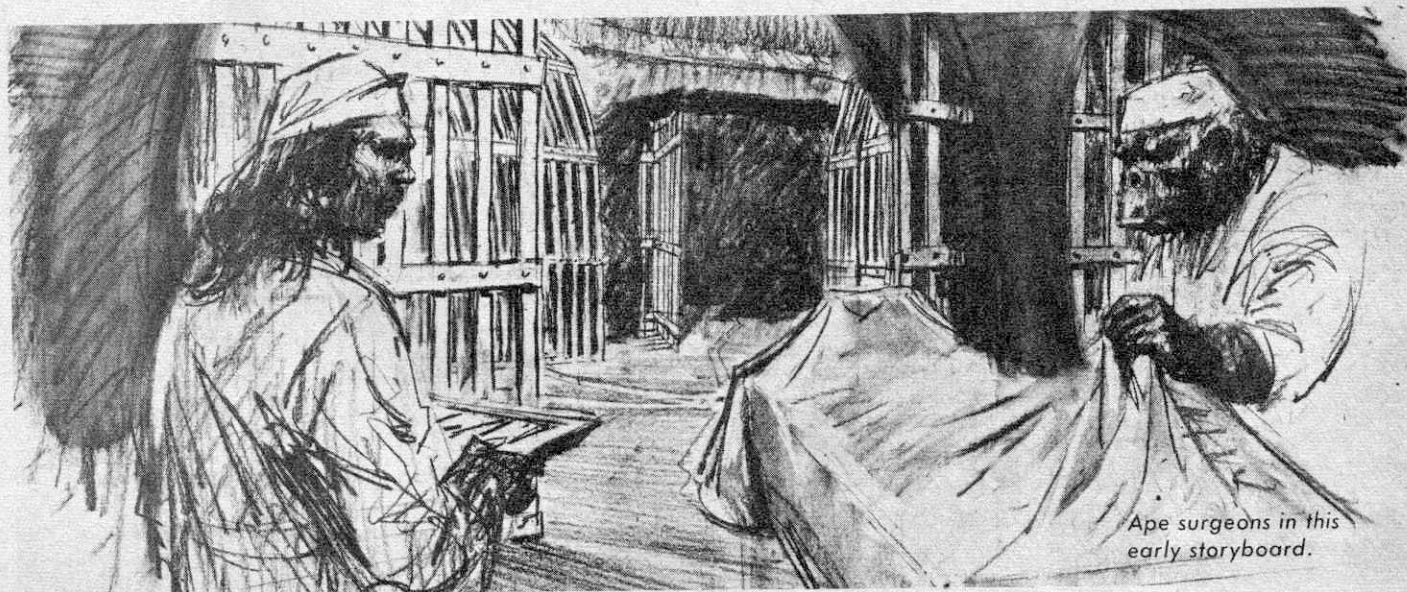
Makeup study of Cornelius showing actor McDowell as he really appears.



View of the jail and surgery area.



The office of Dr. Cornelius, friend of the earth astronaut.



Ape surgeons in this early storyboard.

BEHIND THE PLANET OF THE APES:

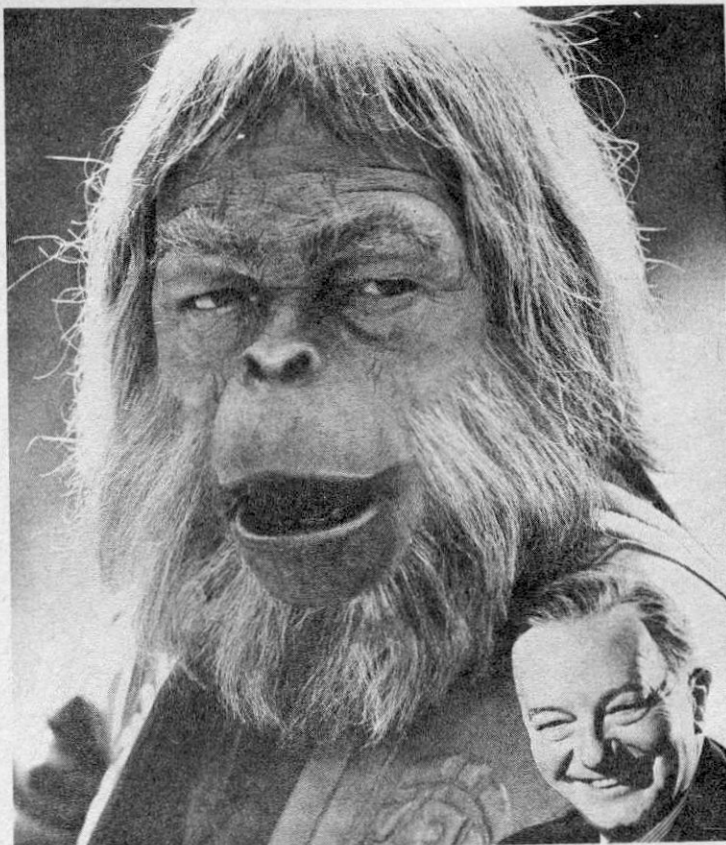


An early charcoal sketch of the city, somewhat different than it finally appeared.



Primitive humans run in panic from apes.

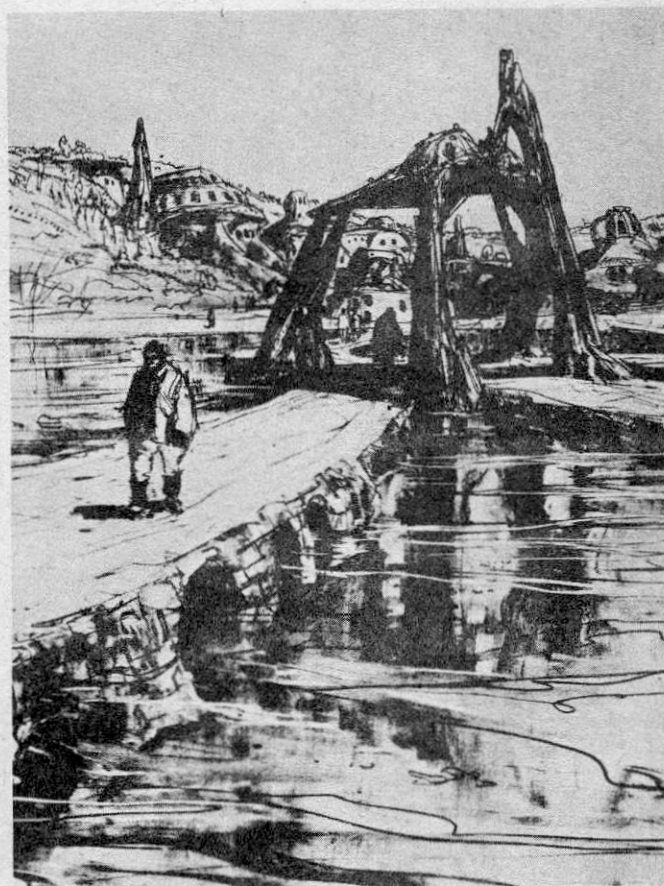
The "zoo-jail," as first imagined by the artists of Fox Studios.



Actor Maurice Evans, in and out of character, as Dr. Zaius.



Charcoal sketch of the apes' city, seen from a central location.



City of the apes, from outside the town.