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WHERE MAN ONCE STOOD SUPREME--NOW RULE THE APES

PLANET
OF THE APES
FEB. NO. 17

NOW ONLY

75¢

PLANET OF THE APES

TM

ALL NEW!
BEGINNING
THIS
ISSUE--

"CONQUEST
OF THE
PLANET OF
THE APES!"

STAN LEE presents

PLANET OF THE APESTM

VOL. 1 / NO. 17 / FEB. 1976

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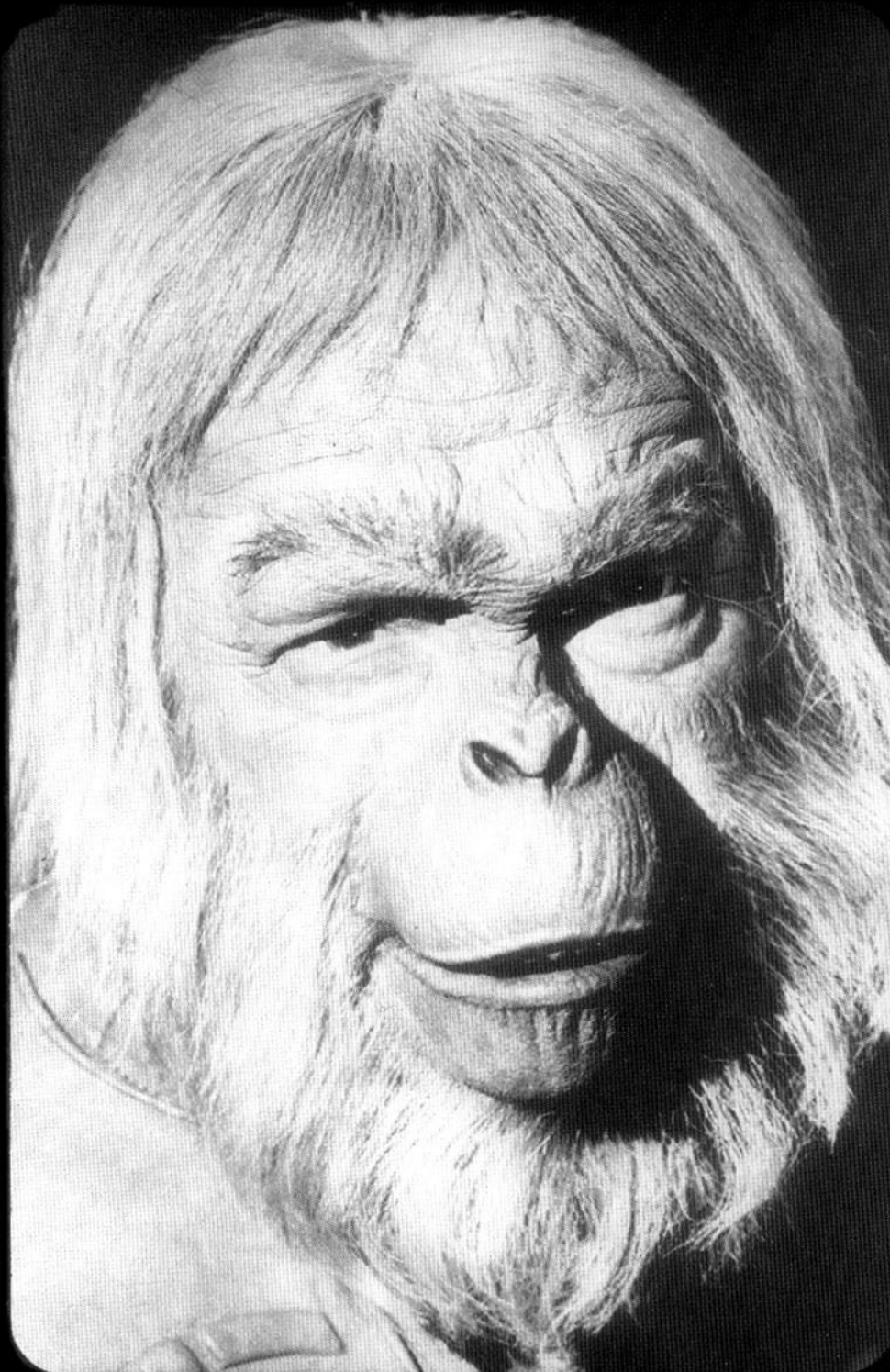
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GRAVEYARD OF LOST CITIES

*By Doug Moench &
Tom Sutton*

Third in our Ape-lauded
Future History Chron-
icles— Alaric and his
companions in the city
of thieves and
assassins!
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GLOSSARY OF THE PLANET OF THE APES

Part I

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SLAVES

*By Doug Moench &
Alfredo Alcala*

The first cataclysmic
chapter in our adapta-
tion of CONQUEST OF
THE PLANET OF THE
APES!
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MUCH TIME HAS PASSED SINCE THE TELLING OF THE PREVIOUS CHRONICLE. TIME MEASURED IN NUMBERLESS WAVES WASHING PAST THE FREEDOM REAVER'S PROW...

PLANET OF THE APES

MOST OF THE APE PASSENGERS HAVE BEEN TRANSPORTED TO THEIR MAINLAND. BUT A MERE HANDFUL HAVE DECIDED TO REMAIN ABOARD FREEDOM REAVER, OUT OF LOYALTY TO THEIR LEADER--THE BROODING GORILLA NAMED GRAYMALKYN.

(CONFLICT. TO FREE HUMANS, APES MUST BE SLAUGHTERED.)

(BUT SHOULD THE APES BE SLAUGHTERED? ARE THEY NOT JUST AS "CIVILIZED" AS FELLOW HUMANS? CAN THEY STILL BE CONSIDERED INFERIOR ANIMALS?)

HOWEVER LOYALTY SILENCES NOT ALL QUESTIONS. THUS THE REMAINING APES WONDER OF GRAYMALKYN: WHY HAS OUR LEADER CHOSEN TO DWELL AMONG HUMANS--ABOARD A VESSEL CLEARLY DESIGNED TO BATTER AND DESTROY THE AWESOME CITY-SHIPS OF OUR FELLOW APES--?

(BUT TO REFUSE THE SLAUGHTER OF APES IS TO CONSIGN FELLOW HUMANS TO EXISTENCES IN LIVING HELL--AS SLAVES AT THE OARS OF THE APE CITY-SHIPS. CONFLICT. UNCERTAINTY.)

THE QUESTIONS POSED TO GRAYMALKYN HAVE GONE UNANSWERED. HE HAS MADE HIS CHOICE BASED ONLY ON THE FREEDOM REAVER'S HUMAN CAPTAIN, ALARIC, AND THE CONFLICT HE HAS DETECTED WITHIN ALARIC--THE DOUBT AND UNCERTAINTY...

THE STORM GROWS MORE THREATENING, ALARIC.

ARE YOU CERTAIN WE'RE NOT TEMPTING DEATH ON A MERE FOOL'S ERRAND? WHAT IF GRAYMALKYN'S FEDERATION PROVES NONEXISTENT...?

WE HAVE NO CHOICE, REENA. I MUST TRUST SOMEONE. I MUST HAVE ANSWERS.

IF THIS MUSE OF WHOM GRAYMALKYN SPEAKS CAN HELP US FREE OUR FELLOW HUMANS WITHOUT MURDERING APES, THEN WE MUST SEEK HIM OUT.

MAYBE YOU DID HELP US WITH AMBROSIA-- BUT WHY SHOULD WE TRUST YOU A SECOND TIME, GRAYMALKYN?

PERHAPS, STARKOR, BECAUSE I DID HELP YOU A FIRST TIME-- WHEN YOU DID NOT TRUST ME.

BESIDES, ALARIC HAS ALREADY MADE HIS DECISION...

AYE-- AND A STUPID ONE, AS I'VE ALREADY TOLD HIM. CHASING A FANTASY BUILT ON NOTHING BUT PROMISES--

YOU FORGET STARKOR-- I'VE PROMISED NOTHING. I'VE TOLD ALARIC ONLY WHAT WAS TOLD ME-- TALES OF AN ENLIGHTENED FEDERATION OF CITY-SHIPS, PERMANENTLY MERGED AND ENGAGING IN PEACEFUL COMMERCE...

IF THE TALES ARE TRUE, WE SHOULD SIGHT IT WITHIN THE DAY. IF NOT--

WAIT! THERE-- TO THE STARBOARD--!

YES-- THERE IT IS! IT MUST BE--!!

FUTURE HISTORY CHRONICLES III

GRAVEYARD of LOST CITIES

IT'S INCREDIBLE--!
THERE MUST BE A
DOZEN OF THEM--
AND ALL
MOORED TOGETHER!

AND INDEED, THE AGGREGATE IS
STAGGERING TO SENSES
UNPREPARED FOR SUCH A
SPRAWLING SIGHT. LIKE A
SMALL CONTINENT OF
DIFFERENT CITY-STATES,
OR A CLUSTER OF
ISLANDS, THE COMPLEX
IS A HUB OF CRAZILY
LEANING STRUCTURES...

JOINED BY RICKETY BRIDGES SPAN-
NING THE 'MOATS' BETWEEN THEM,
EACH CITY-SHIP PRESENTS A
DIFFERENT ARCHITECTURE ROOTED
IN CULTURES FROM THE REMOTE
PAST, AND EACH IS LIKE A SPOKE
OF SOME GREAT WHEEL, ALL POINT-
ING INWARD AND ALL MERGED WITH
THE CENTRAL CITY-SHIP...

RISE FROM THE DECK OF THE CENTRAL SHIP LIKE A MASSIVE VERTICAL AXLE, IS A HUGE TOWER
WHICH WAS ONCE THE MAIN MAST, NO LONGER NECESSARY IN THIS STATIONERY SCHEME OF THINGS.
AT THE TOP OF THIS TOWER, THE UPPERMOST POINT OF THE ENTIRE COMPLEX, IS A BIZARRE EDIFICE
OVERLOOKING ALL THAT LIES BELOW. IT IS THERE THAT DREAMS WERE ONCE SHAPED AND DESTINY NOW LIES...

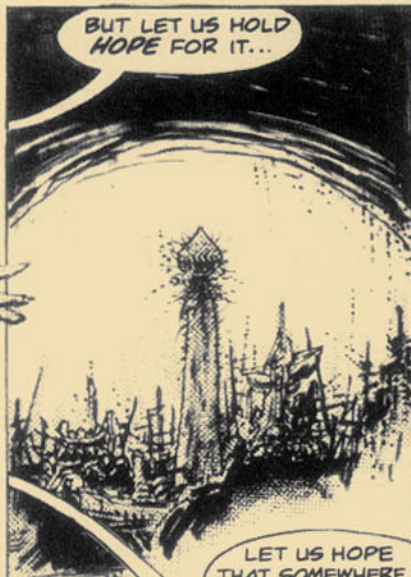
BUT AS FANTASTIC
AS THIS MOSAIC OF
MERGED CULTURES
MAY BE, IT IS EATEN
FROM WITHIN BY
DECAY AND SQUAL-
OR, FILLED WITH
FILTHY SHADOWS
OF THEIR OWN
MAKING. IT IS SAD,
THIS MOSAIC, FOR
IT IS COMPOSED OF
NOTHING MORE THAN
THE SHARDS OF
BROKEN DREAMS...

LOOK THROUGH THE **SPYGLASS** ALARIC, AND TELL ME--TELL ME IF IT IS NOT EVEN **MORE** THAN THE LEGENDS CLAIMED.

YES, I **SEE** IT, GRAYMALKYN... I SEE THAT IT IS SOMETHING WE CANNOT HOPE TO UNDERSTAND.



BUT LET US HOLD **HOPE** FOR IT...



LET US HOPE THAT SOMEWHERE WITHIN ITS **CRUMBLING MYSTERY** WE SHALL FIND THE WISE MUSE--THE **SEER** OF YOUR LEGENDS--AND THAT HE WILL TELL US WHAT WE WISH TO **KNOW**.

WE SHALL ANCHOR THE **FREEDOM REAVER** HERE FOR THE REMAINDER OF THE DAY.

THEN YOU, STARKOR, AND MYSELF SHALL **BOARD** THIS FEDERATION AT **NIGHTFALL**.

BOARD IT?! JUST THE **THREE** OF US--??



BUT WE CAN'T DO THAT, ALARIC--IT'S FAR TOO **DANGEROUS!**

YOU KNOW AS WELL AS I DO THAT THERE ARE APES ON EVERY ONE OF THOSE CITY-SHIPS--APES WHO'D LIKE NOTHING BETTER THAN TO GET THEIR HAIRY HANDS ON TWO HUMANS LIKE YOU AND ME--!

I SAID, STARKOR... WE SHALL GO UNDER COVER OF **DARK**.

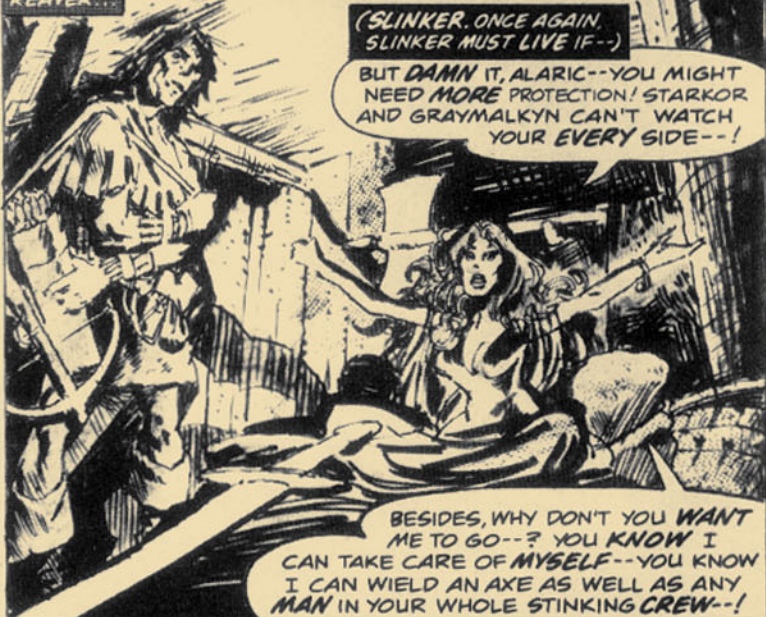


AND AS THOUGH THAT EXPLAINED EVERYTHING, ALARIC TURNS AND WALKS TOWARD HIS CABIN...

...WHERE, ONCE AGAIN, HE PREPARES FOR THE ROLE WHICH ORIGINALLY FREED THE CREW OF THE **FREEDOM REAVER**...

(SLINKER, ONCE AGAIN, SLINKER MUST LIVE IF--)

BUT **DAMN** IT, ALARIC--YOU MIGHT NEED **MORE** PROTECTION! STARKOR AND GRAYMALKYN CAN'T WATCH YOUR EVERY SIDE--!



BESIDES, WHY DON'T YOU WANT ME TO GO--? YOU KNOW I CAN TAKE CARE OF MYSELF--YOU KNOW I CAN WIELD AN AXE AS WELL AS ANY MAN IN YOUR WHOLE STINKING CREW--!

OR HAVE YOU **FORGOTTEN** THAT IT WAS I WHO SAVED YOUR SKIN MORE THAN ONCE IN THE **PAST**?

SAVED YOU WHEN STARKOR AND THE OTHERS **FAILED**.



DON'T BE SO **STUBBORN**, ALARIC.

I'VE ALREADY TOLD YOU, REENA--YOU WILL STAY HERE ABOARD **FREEDOM REAVER**.

THERE IS NOTHING FURTHER TO **DISCUSS**.



DAMN YOU, ALARIC--

I **HATE** YOU!!
SKASH!

AND **FURTHERMORE--**

--I LOVE YOU ...TOO MUCH.



NIGHTFALL: ALARIC IS LAST TO ENTER THE SMALL LONGBOAT.

STEADY THE BOAT NOW-- WE'VE ENOUGH TO WORRY ABOUT WITHOUT GETTING WET...

QUIETLY--SLIDE THE OARS INTO THE WATER...

WE DON'T WANT TO BE SEEN OR HEARD.

WITH THE STRANGE EDIFICE ATOP THE TOWER ACTING ALMOST AS A BEACON, THEY ARE DRAWN TO THE COMPLEX... TINY MOTHS ATTRACTED BY INVITING LIGHT...

AND WHEN THEY REACH THE NEAREST CITY-SHIP...

(YES... BUT WHAT AWAITS ABOVE?)

(DANGER, SURELY... AND DEATH, PERHAPS...)

GOOD CAST, ALARIC-- WE'LL MAKE IT ON THE FIRST.

(BUT WHAT OF ANSWERS? IS THE RISK WORTH IT...?)

IT...IT'S DESERTED...

THERE'S NO ONE HERE-- NO ONE AT ALL...!

NO ONE WE CAN SEE ANYWAY.

ALARIC, DO YOU THINK PERHAPS EVERYONE...DIED?

THAT THIS IS A DEAD CITY...?

NO, STARKOR-- THERE ARE LIGHTS.

AND NO CORPSES.

WE'LL TRY THIS DIRECTION-- DOWN THIS ALLEYWAY--

...UNTIL WE FIND SOMEONE...

(THE MUSE--THE MYTHICAL BEING WHO MUST BE REAL--AND WHO MUST HAVE ALL THE ANSWERS...NONE OF THE DOUBT, NONE OF THE UNCERTAINTY.)



AN HOUR
PASSES...

I TELL YOU I DON'T
LIKE IT, ALARIC--THE
ALLEY MEANDERS ON
FOREVER, GOING NOWHERE.

AND I
FEEL NAKED--
TOO ALONE...



WHERE
IS
EVERYONE?

ABOVE, WAITING SHADOWS
CRAWL WITH IMPATIENCE...



...AND
DROP!

ALARIC--!!



I SEE THEM, STARKOR! IT
SEEMS THE
CITY IS NOT
AS DEAD
AS YOU
THOUGHT--

--BUT UNLESS
YOUR SWORD
SINGS LOUDLY
WE SHALL
BE DEAD!



DON'T WORRY ABOUT--

AGHHK-K--!!

STARKOR!!

LET HIM BE,
ALARIC!

WE'VE GOT
THEM ON
THE RUN
NOW--

--BUT THEY WON'T GO
FAR IF WE STOP!

AND SO THE BATTLE
CONTINUES, A SWIFT
FLURRY OF FRENZY,
FLASHING STEEL
MEETING JETTED
BLOOD...



...UNTIL THE ATTACKERS HAVE RETURNED TO
THE SUCCOR OF MESHING SHADOWS.

YOUR WOUND, STARKOR...
IS IT--

I... TOLD YOU,
ALARIC... TOLD
YOU WHAT THEY'D
DO... TO HUMANS
LIKE US...

RUN, YOU
SCAMPERING LITTLE
COWARDS!!
RUN UNTIL THE
SOUND OF MY
VOICE NO LONGER
QUICKENS YOUR
FOUL LITTLE
HEARTS!!



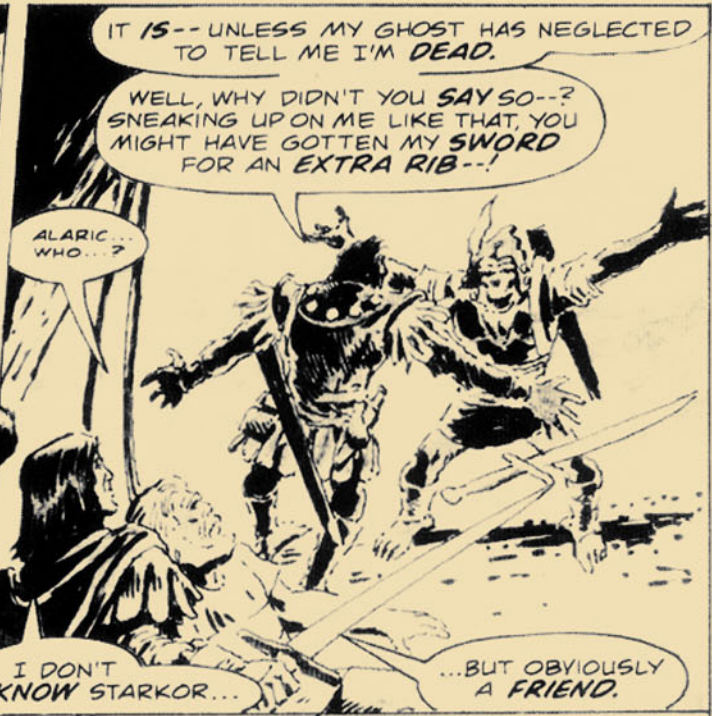
STILL AFFLICTED
WITH THE SAME
OLD TEMPER,
I SEE...

WHAT--?!!



GARSHAN--!!

IS IT
REALLY
YOU--?!



IT IS-- UNLESS MY GHOST HAS NEGLECTED
TO TELL ME I'M DEAD.

WELL, WHY DIDN'T YOU SAY SO--?
SNEAKING UP ON ME LIKE THAT, YOU
MIGHT HAVE GOTTEN MY SWORD
FOR AN EXTRA RIB--!

ALARIC...
WHO...?

I DON'T
KNOW STARKOR...

...BUT OBVIOUSLY
A FRIEND.



IT'S BEEN AGES SINCE WE BOTH
SAILED ON THE *CHIROPODA*,
GARSHAN! HOW IN BLAZES HAVE
YOU COME TO DWELL HERE--?

I MOVED TO ANOTHER CITY-
SHIP, GRAYMALKYN--THE
KLARION--WHOSE CHIEF
COUNCILLOR GREW TIRED OF
BEING BOTH MAYOR AND CAP-
TAIN. SO OUT OF LAZINESS,
HE JOINED THE *FEDERATION*
HERE--AND NOW HE'S
NOTHING.

BUT I LIKE IT WELL
ENOUGH HERE...



THOUGH THERE ARE DANGERS
LIKE THESE THIEVING ROGUES!

THIEVES? THEN
THEY DIDN'T ATTACK
US BECAUSE WE'RE
HUMANS--?



NO, THEY COULDN'T CARE LESS.
THEY HAVE TO MAKE A CERTAIN
NUMBER OF HITS PER NIGHT TO
RETAIN THEIR MEMBERSHIP IN
THE *THIEVES GUILD*...



SUPPOSEDLY, THEY
COME FROM THAT
TOWER OVER ON
THE *HUB CITY*.



BUT YOUR FRIEND LOOKS
PRETTY HURT-- BETTER
GET HIM OUT OF HERE.

CAN'T PROMISE YOU ANY
HELP, BUT AT LEAST I CAN
TAKE YOU WHERE THE
THIEVES WON'T GET AT
HIM AGAIN...

COME ON,
STARKOR--
LEAN ON
ME...



IT'S ACROSS
THIS BRIDGE--
ON THE
HUB CITY...

MY
FAVORITE
PLACE IN
THE WHOLE
FEDERATION.

(SO FILTHY... DECADENT... A PLACE WHICH HAS NO RIGHT TO EXIST BEYOND THE SHADOWS OF NIGHT. WHAT IS IT LIKE DURING THE DAY--?)

(UNDERSTANDABLE, JUDGING FROM THE LOOKS OF IT...)

AND THE THIEVES NEVER STRIKE HERE-- MAYBE BECAUSE IT'S THEIR HOME-CITY OR BECAUSE THEIR ONLY VICTIMS WOULD BE TOO NASTY AND TOO BROKE.

GUESS I LIKE IT SO MUCH BECAUSE IT'S THE NIGHT-CITY-- FILLED WITH THE FEMALES AND SCOUNDRELS AND DERELICTS AND DRUNKS-- NEVER SLEEPS.

(AND THE STINK OF THE PLACE IS ENOUGH TO--)

IT'S OVER HERE.

COME ON IN AND I'LL BUY YOU A--

--DRINK.

SAXTUR--! A KEG OF ALE FOR MY FRIENDS!

AND SINCE WHEN DOES GUTTER-SCUM LIKE YOU HAVE ANY FRIENDS, GARSHAN--?

BETTER HURRY UP AND DRINK IT DOWN-- MOST OF THESE TANKARDS HAVE LEAKS AND WE DON'T WANT TO HAVE YOU SLIPPING IN PUDDLES ON THE WAY OUT.

AND NOW YOU CAN TELL ME WHAT BRINGS STRANGERS LIKE YOU TO THE NIGHT-CITY?..

WE'RE SEEKING WISDOM, GUIDANCE-- ANSWERS.

MY FRIEND GRAYMALKYN HAS HEARD LEGENDS OF A MUSE WHO IS SAID TO DWELL HERE IN YOUR FEDERATION.

YOU MUST MEAN THE CRAZY ONE-- ANCIENT GRIMSTARK-- WHO DWELLS UP AT THE TOP OF THE TOWER, THE VERY SUMMIT OF THE FEDERATION'S BACKBONE...

AYE, I SUPPOSE OLD GRIMSTARK IS A LEGEND IN HIS OWN WAY.

BUT I THOUGHT THE THIEVES LIVED IN THAT TOWER...

NO, THIS CITY IS THE ONLY PLACE THEY DON'T LIVE-- TOO AFRAID. AND AS FOR THE TOWER, OLD GRIMSTARK DWELLS THERE ALL ON HIS OWN...

"YOU SEE, EVERYTHING TURNS AROUND OLD GRIMSTARK. THIS FEDERATION-CONGLOMERATE IS LIKE A GREAT BIG WHEEL, SLOWLY TURNING ROUND AND ROUND IN THE TURGID WATERS, SO SLOW YOU CAN'T EVEN FEEL IT--BUT GRIMSTARK IS RIGHT AT THE CENTER, THE AXIS, TURNING FASTER THAN ANYONE ELSE. MOST FOLKS THINK IT'S DRIVEN HIM CRAZY--AND LOTS OF FOLKS THINK HE'S A DEMON..."



THEY SAY HE MEDDLES IN MATTERS HE HAS NO RIGHT TO KNOW ABOUT--AND THEY BLAME HIM FOR EVERYTHING THAT GOES WRONG. THERE ARE MANY WHO'D LIKE TO KILL OLD GRIMSTARK...AND NONE WHO WILL GO NEAR HIS TOWER FOR FEAR OF--



I THANK YOU, FRIEND SACTUR--BUT THAT'S ENOUGH TALK. MY FRIEND IS BADLY WOUNDED...

NEAREST THING TO A PHYSICIAN IS OLD GRIMSTARK--HEALING IS ONE OF THE THINGS FOLKS DON'T BELIEVE IN MEDDLING WITH...

CAN YOU DIRECT US TO A PHYSICIAN OR A HEALER...?



THEY'D RATHER DIE THAN PLACE THEMSELVES AT THE MERCY OF WITCHERY.

WITCHERY OR NOT, WE'VE NOW MORE THAN ONE REASON FOR SEEKING OUT THIS GRIMSTARK.

BUT YOU CAN'T GO TO THE CRAZY ONE--YOU'LL NEVER COME BACK...

CLOSE YOUR EARS TO SACTUR'S MUTTERING, FRIENDS--TOO MUCH OF HIS OWN ALE HAS MELTED HIS SPINE...



WITCHERY AND THIEVES BE DAMNED--IT TAKES MORE THAN THAT TO FRIGHTEN GARSHAN...



COME ON...

I'LL SHOW YOU THE WAY TO THAT TOWER MYSELF.

AND AS THESE FOUR LEAVE A PLACE OF DRINK BEHIND--

--THERE ARE TWO OTHERS ABOARD THE FREEDOM REAVER WHO SINK EVER DEEPER INTO THE HAZE OF LIQUOR...

ALARIC HAS GROWN TOO WEAK FOR THE FEELING IN MY GUTS--WE'RE BETTER OFF WITHOUT HIM!

WE SHOULD BE SINKING THAT WHOLE FILTHY FLOTSAM HEAP OF CITY-SHIPS--AND INSTEAD, HE GOES TO THE APES PEACEFULLY!



I SAY WE KILL TWO BIRDS WITH ONE STONE! TAKE ANOTHER LONG BOAT AND SINK THE CITY-SHIPS FROM THE BOTTOM...

THAT WAY, WE CAN KILL ALL THE LICE-RIDDEN APES AND ALARIC AT THE SAME TIME!

GOOD IDEA!

VERY GOOD IDEA!



COME ON--
LET'S GO GET
THE LONG BOAT...

WE'LL SHOW THEM--
HUMANS CAN KILL
BETTER THAN APES
ANY TIME!

YEAH--AND
WE'LL PROVE IT!

AND SO, THE TWO DRUNKEN
MEN WEAVE AND LURCH
TOWARD ONE OF THE
FREEDOM REAVER'S
AUXILIARY LONG BOATS,
NEVER REALIZING THEY
HAVE BEEN WATCHED...

...BY
AN APE.

THE APE WAITS TENSELY UNTIL THE
MEN HAVE PASSED FROM SIGHT,
THEN QUICKLY SCURRIES ACROSS
THE DECK...

AN URGENT MESSAGE SCREAMS
IN HIS MIND, AND PANIC
SQUIRMS WITHIN HIS SOUL.

WE'RE
ALMOST
THERE.

HOW
IS YOUR
FRIEND
FARING?

WEAK.

AND
GETTING
WEAKER.

I
ONLY
HOPE WE
DON'T
HAVE TO
PAUSE
FOR A
FIGHT...

THEN YOU'VE
ALSO NOTICED
THAT WE'RE BEING
FOLLOWED,
ALARIC...?

YES.

SEASONED MARINERS
WOULD FROWN AT THE
ERRATIC COURSE TAKEN
BY THE SMALL LONG
BOAT, NOTING THAT
THE SHORTEST DISTANCE
BETWEEN TWO POINTS
IS A STRAIGHT LINE...

...AND THAT SUCH
UNNECESSARY
ZIGZAGGING HAS
DOUBLED THE
REQUIRED TIME
OF PASSAGE.

NEVERTHELESS, THE
SMALL CRAFT REACHES
THE FEDERATION, AND
BEGINS TO NAVIGATE THE
MOAT-LIKE STRAITS
BETWEEN CITY-SHIPS...

WE'LL
SINK THE
CENTRAL
SHIP--
AND THAT'LL
PULL ALL
THE OTHERS
DOWN
WITH
IT...

AYE--THIS
AUGER WILL BORE
A NICE CLEAN HOLE
RIGHT THROUGH HER HULL!

THE CABIN DOOR BANGS OPEN, AN EXTENSION OF PANIC WHICH CAN NO LONGER BE CONTAINED...

WHAT'S THE MEANING OF BARGING IN HERE LIKE THIS?! WHAT DO YOU WANT---

FORGIVE ME, LADY REENA, BUT---

--BUT YOUR MAN'S LIFE IS IN DANGER! TWO HUMANS HAVE GONE TO SINK THE FEDERATION CITY-SHIPS!

WHAT--?!!

YES, LADY REENA. NATURALLY, MY CONCERN IS FOR MY OWN LEADER-- FOR GRAYMALKYN-- BUT I THOUGHT IF YOU KNEW ABOUT ALARIC--

IS IT TOO LATE TO STOP THEM--? HAVE THEY ALREADY GONE--?

Y-YES, LADY REENA...

AND THERE'S NO WAY TO FIND ALARIC IN TIME-- NOT AMONG ALL THOSE MILES OF CITIES...

BUT BY GOD, THOSE FOOLS WILL PAY FOR THIS-- WITH THEIR BLOOD!

(DECAY, PESTILENCE, WORSE HERE THAN ANYWHERE ELSE. NO WONDER HE WANTS TO LEAVE...)

AYE, AND PROBABLY TOO WELL-- BUT I'LL NOT MAKE EXCUSES.

DON'T BLAME YOURSELF GARSHAN-- WE UNDERSTAND.

BUT NO SOONER HAS GARSHAN MERGED BACK INTO THE SHADOWS THAN--

LOOK--!

BUT HOW DID THEY GET THERE--? THEY WERE BEHIND US!

I'LL JUST SAY FAREWELL.

(BEHIND NO LONGER. THEY BLOCK EVERY PATH TO THE TOWER NOW...)

GO BACK OR DIE, HUMANS--!

AND KNOW THAT WE MEAN IT!

(THAT SETTLES IT, THEN.)

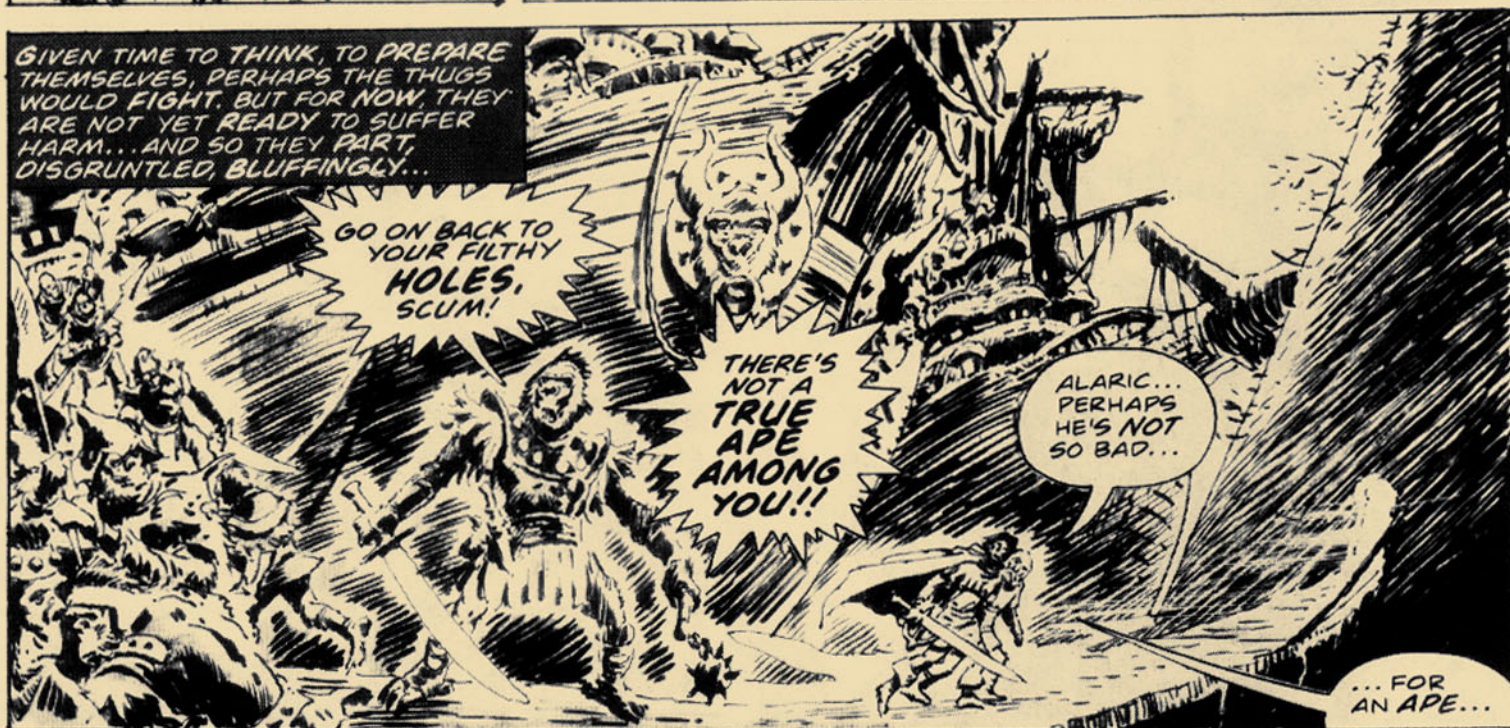
WHAT DO YOU WANT WITH THE CRAZY ONE? COME TO HELP HIM WITH HIS WITCHERY HAVE YOU--?

WITH HIS "SCIENCE"--HIS DEMON-MAGIC...?

THEN YOU'VE ONLY COME TO DIE.

GET OUT OF OUR WAY.

NOW.



(MUCH HIGHER THAN IT LOOKS FROM A DISTANCE--THE CLIMB WILL TAKE HOURS...)

BUT INSIDE THE TOWER--

LOOK, ALARIC--
AN ELEVATOR!
I HAVEN'T SEEN
ONE OF THESE
SINCE I WAS JUST
A CHILD...

...AND NOW THAT
I THINK ABOUT IT,
I WONDER WHY
THEY'VE PASSED
OUT OF USE--WHY
THEY'VE BEEN FOR
GOTTEN. THEY'RE
MUCH BETTER
THAN STAIRS...

BUT THAT'S WHAT I'M
TRYING TO TELL YOU--
THESE CABLES LEAD
ALL THE WAY UP TO
A PULLEY AT THE
TOP. AND BEYOND
THE PULLEY, THERE'S
A WEIGHT ATTACHED
TO THE OTHER END
OF THE CABLES...

WHEN
THE
WEIGHT
IS
DROPPED,
THE
ELEVATOR-
CASE
GOES
UP--!

QUIT WASTING
TIME, GRAYMALKYN.
WE'VE GOT TO
REACH THE TOP OF
THIS TOWER BEFORE--

I...
I THINK
I'D RATHER
DIE...DOWN
HERE...

COME ON, ALARIC.
PERHAPS IF I PULL
THIS LINE...

YES!
IT'S
RISING--!

HURRY,
ALARIC--
JUMP!

(...HOURS IN
WHICH STARKOR
MAY VERY WELL
DIE.)

IT'S RISING,
ALL RIGHT...
BUT I'M STILL
NOT CERTAIN I
LIKE THIS
"ELEVATOR"
OF YOURS...

IT'S NOT THE ELEVATOR
WHICH WORRIES ME,
ALARIC...

THAT MEANS SOMEONE'S
UP THERE-- MOST
LIKELY GRIMSTARK...

AND VERY SOON
WE'LL LEARN WHETHER
HE'S THE WISE
MUSE OF LEGEND...

...OR THE
DEMON
OF LOCAL
SUPERSTITION...

SOMEONE
HEARD THE
SIGNAL
WHEN I
PULLED THE
LINE... AND
DROPPED THE
WEIGHT...

YES...

MEANWHILE, ALONG THE HULL OF THE CENTRAL CITY-SHIP, TWO DRUNKS LEARN TWO THINGS...

ONE: INFLATED FISH BLADDERS WORK WELL AS FLOTATION DEVICES.

AND TWO: THE STEEL AUGER WORKS EVEN BETTER ON ROTTED WOOD.



IT'S STOPPED, ALARIC-- AND THIS MUST BE THE PLACE...

BETTER GET OUT...

YES, BUT WHERE IS THIS... GRIM-STARK... I WONDER...?



THEY STEP FORWARD, AND EVEN TO THEIR UNTUTORED EYES THE CIRCULAR CHAMBER IS FABULOUS, FILLED WITH A PLETHORA OF ARCANINE INVENTIONS-- TELESCOPES, WATER-CLOCKS, PROTOTYPE WINDMILLS, COMPLEX SYSTEMS OF PULLEYS AND WHEELS, AND OLD BOOKS AND PARCHMENTS EVERYWHERE...



ALARIC UNDERSTANDS NONE OF IT.

BUT AT THE FAR SIDE OF THE CHAMBER...



COME IN...

I'VE BEEN EXPECTING YOU. THROUGH THE AID OF ONE OF MY TELESCOPES, I OBSERVED YOUR ALTERCATION WITH THE SUPERSTITIOUS SCOUNDRELS DOWN BELOW.

YOU HANDLED THE SITUATION MOST ADMIRABLY-- WITH YOUR WITS RATHER THAN VIOLENCE.



NOW WHAT CAN I DO FOR YOU?

UHHNNNN...

OBSOLETELY MY QUESTION IS ANSWERED. YOUR COMPANION EXHIBITS SYMPTOMS OF ONE SERIOUSLY WEAKENED BY LOSS OF BLOOD.

BUT THAT WE SHALL REMEDY... BY SUPPRESSING THE BLEEDING AND STITCHING UP HIS WOUND.



THUD

(A DEMON HE IS NOT.)

IT'S DONE...

THE WATER WILL DO THE REST OF OUR WORK FOR US.



AND INDEED, INSIDE THE DARK HOLD ROTTEN PLANKS SUCCUMB TO THE CRUSH OF OVERWHELMING WATER PRESSURE...



THE CITY-SHIP IS BOUND FOR THE BOTTOM.



WHAT IS *THIS* CURIOUS THING, GRIMSTARK...?

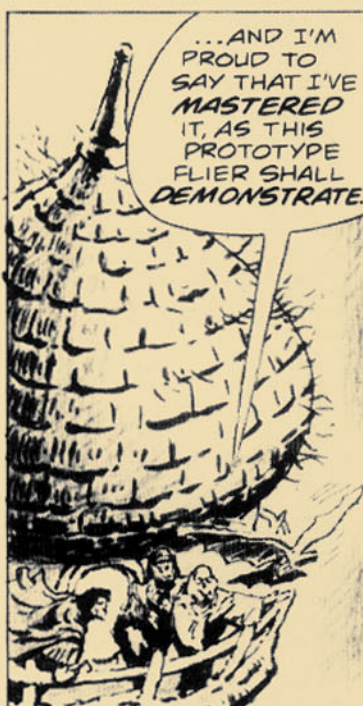
A FLIER--
BASED
ON MY
OBSERVATIONS
OF BIRDS
IN FLIGHT.

THERE-- *THAT* SHOULD
SERVE, STARKOR. YOU'VE LOST
A GREAT DEAL OF BLOOD, BUT
NO ARTERIES WERE SEVERED.



YES...
FLIGHT...

I'VE EXPERIMENTED
A GREAT DEAL ON MY
THEORIES OF FLIGHT.
YOU MIGHT SAY
I'M OBSESSED
WITH THE CONCEPT...



...AND I'M
PROUD TO
SAY THAT I'VE
MASTERED
IT, AS THIS
PROTOTYPE
FLIER SHALL
DEMONSTRATE.



THERE-- YOU SEE? IT
RIDES THE AIR
PERFECTLY...



CHOK

TOF THOK



...UNTIL THE
FOOLS BELOW
LOOSE THEIR
INFERNAL
ARROWS
ANYWAY...



THEY DO THAT QUITE OFTEN--
WHENEVER THEY CATCH
SIGHT OF ONE OF MY
FLIERS, IN FACT.

AND YOU,
GRIMSTARK?
WHY DO YOU
DO WHAT YOU DO--
EXPERIMENTING
WITH STRANGE
DEVICES OF
FLIGHT...

AT THE RISK OF BEING
PERSECUTED FOR WITCHERY,
AND BRANDED FOR A DEMON...?



I DO IT BECAUSE I *MUST*-- TO
ESCAPE THE PITIFUL MESS DOWN
BELOW, THE MESS I CREATED.
YOU SEE, IT WAS MY IDEA TO
MERGE ALL THE SEPERATE CITY-
SHIPS INTO THIS ONE HUGE
FEDERATION.



I REASONED THAT EACH CITY-
SHIP HAD SOMETHING DIFFER-
ENT TO OFFER--AND THAT
BY JOINING TOGETHER THEY
COULD SHARE AND TRADE
KNOWLEDGE, CULTURES,
COMMERCE, EXPERIENCE,
AND SO ON.

I THOUGHT IT
WOULD CREATE A SOCIETY
GREATER THAN THE SUM OF
ITS PARTS. I EVEN BECAME
THE RULER OF THE SOCIETY, AT FIRST,
AND THE IDEA WORKED...AT FIRST.

NO ONE WAS MORE INSPIRED BY THE IDEA THAN **I MYSELF**. I CREATED ALL THESE DEVICES FOR THE **NEW ENLIGHTENED SOCIETY**, AND THEY **ACCEPTED** MY KNOWLEDGE AT FIRST. BUT **NOW...** NOW THEY **REJECT** MY IDEAS-- **REJECT ME**.

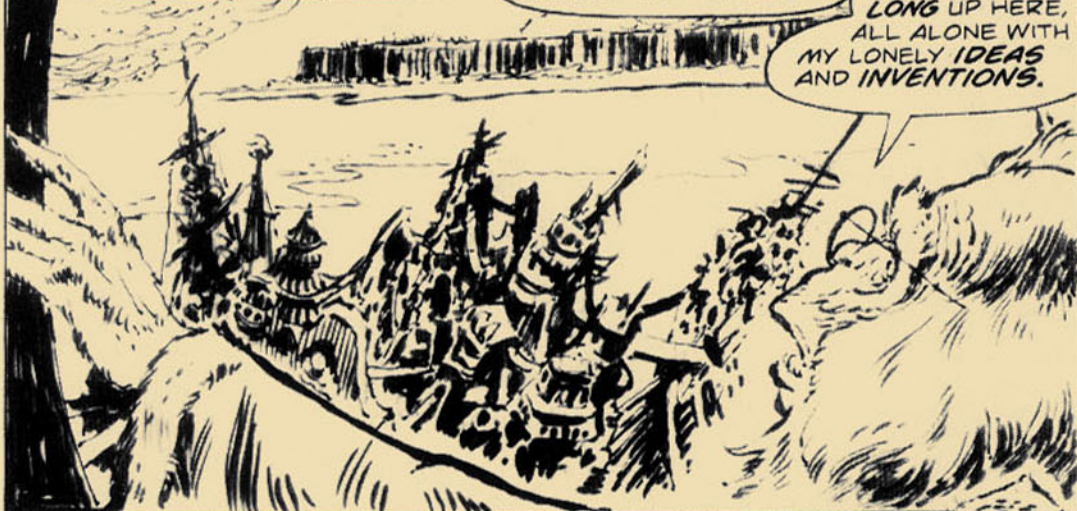


THE DREAM HAS SHATTERED... SUNK INTO IGNORANCE AND DECAY.

I SUPPOSE I'VE **ALWAYS** TRIED TO RISE ABOVE THE OTHERS. THAT'S WHY I HAD THIS **TOWER** BUILT-- BUT EVEN **THIS** IS NOT HIGH **ENOUGH**. IT'S ONLY A MATTER OF **TIME** BEFORE THEY COME UP HERE AND **DESTROY ME**...

THEY HATE **ANYTHING** WHICH RISES ABOVE THEIR OWN PITIFUL EXISTENCES. SO I **MUST** GO HIGHER-- MUST LEARN WHAT LIES BEYOND THOSE **CLIFFS...** OVER THE **MOUNTAINS...** EVEN BEYOND THE NEXT **SEA...**

PERHAPS THERE ARE NEW **DREAMS** WAITING OUT THERE... AND BESIDES, I'VE STAGNATED **TOO LONG** UP HERE, ALL ALONE WITH MY LONELY **IDEAS** AND **INVENTIONS**.



BUT WON'T THEY **KILL** YOU IF YOU TRY TO LEAVE THE **TOWER**?

PROBABLY... BUT AT LEAST I HAVE A **CHANCE** IF I LEAVE WITHOUT EVER TOUCHING THE **DECK**.

YOU'RE GOING TO TRY TO **FLY** IN THAT THING--? BUT YOU'LL **KILL YOURSELF**!



BETTER THAN LETTING THEM **KILL ME**.

HAH! WE SHOWED THAT COWARD **ALARIC**--!



AYE-- WONDER HOW MUCH IT'S SUNK SO FAR...?

YOU SEE--? AS SOON AS THOSE THREE ENTERED THE **TOWER**, THE WITCHERY STARTED **ANEW**--!

ANOTHER OF THE **FLYING-DEMONS**--



---YAAAHIEEEE!!

TIDAL WAVE--!!

ACTUALLY, THE PORT RAIL HAS JUST DIPPED BELOW THE WATER LINE.

SO YOU'VE COME TO ME FOR **ANSWERS**-- TO LEARN IF THERE'S A PLACE WHERE HUMANS AND APES CAN LIVE IN **PEACE** AND **LOVE**...

WELL, **THIS** FEDERATION WAS INTENDED TO BE SUCH A **PLACE**... YOU'VE **SEEN** WHAT HAPPENED **HERE**.

BUT, THE WORLD IS **VAST**... AND **VARIED**, WITH PLACES WHERE **HUMANS** RULE... OTHERS WHERE **APES** DO.



WHEN LAST I **SAW** THE WORLD, **HATRED** WAS ON THE **RISE**. DOUBTLESS, IT STILL **IS**. SO YOU SEE, THE **WORLD** IS NOT MUCH BETTER THAN THIS **FEDERATION**.

BUT AS FOR **ME**, I MUST AT LEAST TRY TO **FIND** A BETTER PLACE... OR LIFE IS NOT WORTH THE **LIVING**.

THE LONG BOAT HAS RETURNED TO ITS MOTHER SHIP. TWO DRUNKEN MEN CHORTLE WITH FOUL GLEE...



I'LL WAGER NO ONE EVEN NOTICED WE WERE GONE!

AYE, AND ONCE WE--



ULP.

L-LADY... REENA...?

...A VERY REMORSELESS LADY REENA.

YES...

THE WATER HAS REACHED MID-THIGH NOW... AND HAS DRIVEN THE IGNORANT DENIZENS TO A FRENZY...



TO THE TOWER! THE CRAZY ONE CREATED THIS DISASTER--! GRIMSTARK-- SEEKING TO DROWN US IN A DELUGE--!

BUT IF WE MUST DIE-- THEN LET US KILL HIM FIRST!!

I KNOW IT WILL WORK-- THE THEORY IS SOUND-- PROVEN.



NO, GRIMSTARK--!

LET HIM BE, ALARIC...

IT'S HIS DREAM... NOT OURS.

(BUT IF HE SHOULD DIE-- WHEN HE SEEKS NOTHING BUT A BETTER LIFE--!)

GRIMSTARK-- YOU'RE NOT REALLY GOING TO DO IT--?!



I... I DON'T... KNOW...

I'VE PROVEN THE THEORY...

... BUT I'VE YET TO TEST MY COURAGE...



I... I DON'T KNOW IF I'M DESPERATE ENOUGH TO--



KILL THEM-- KILL THEM ALL!!

MY SWORD, ALARIC-- I'LL WIELD IT THE BEST I CAN--!





DAMN THE FOOLS--
GRIMSTARK HAS FALLEN!
THEY'VE KILLED HIM--!!

AND
US AS
WELL,
ALARIC!

THERE'S
NO WAY WE
CAN HOPE TO--



WAIT! THE WATER'S
RISING FAST DOWN
THERE--IT MAY BE
DEEP ENOUGH FOR
US TO JUMP--!



AND
EVEN
IF IT
ISN'T...!



BUT IT IS, FOR THE
ENTIRE CITY-SHIP
HAS FLOODED AND
SUBMERGED...

EVEN THE TALLEST OF
STRUCTURES NOW LIES
FAR BELOW THE
SURFACE...

...AND ONLY
GRIMSTARK'S
TOWER JUTS
OVER THE WAVES.

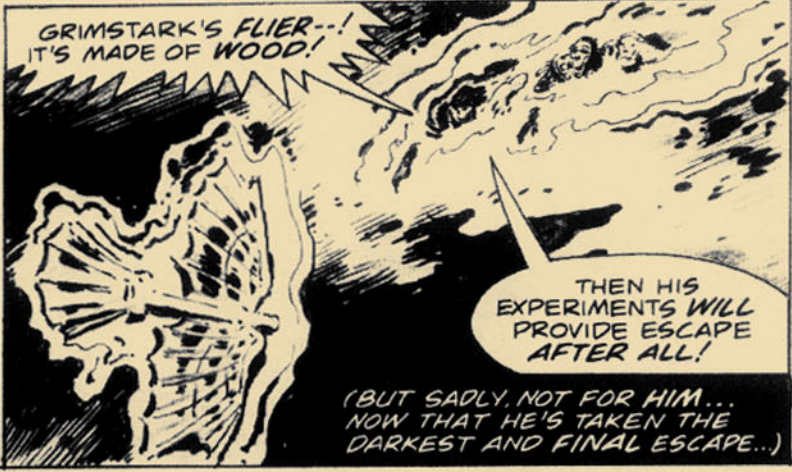


WE'VE MADE
IT, ALARIC-- BUT
WE'RE STILL STUCK
IN THE MIDDLE OF
THE REMAINING
CITY-SHIPS...

... AND
WITH STARKOR
UNABLE TO SWIM
ANY GREAT DISTANCE,
IT LOOKS LIKE--



OVER THERE--
LOOK!!



GRIMSTARK'S FLIER--!
IT'S MADE OF WOOD!

THEN HIS
EXPERIMENTS WILL
PROVIDE ESCAPE
AFTER ALL!

(BUT SADLY, NOT FOR HIM...
NOW THAT HE'S TAKEN THE
DARKEST AND FINAL ESCAPE...)

LATER...

AHOY,
FREEDOM REAVER!!
CAST DOWN A LINE--!

(THERE IT GOES...
THE TOWER, SINKING...)

(JOINING ITS
MASTER IN A
COMMON
GRAVE...)

ALARIC--
GRAYMALKYN--!
WE WERE AFRAID
YOU'D DIED!

TWO OF THE CREW
TRIED TO KILL YOU
BY SINKING THE
FEDERATION.

THE **WHOLE FEDERATION**--? AND HOW
DID THEY THINK TO DO **THAT**?

THEY REASONED
THAT IF THE **CENTRAL**
SHIP WERE **SUNK**, IT WOULD
PULL ALL THE **OTHERS**
DOWN WITH IT.

SO, REENA, YOU THOUGHT ME
DEAD, EH? FAR FROM IT--I'VE
NEVER BEEN MORE ALIVE, OR
SO FILLED WITH **KNOWLEDGE**.

AND I'VE ALSO LEARNED
THAT IT IS **FOLLY** TO
ATTEMPT TO CONTROL
THE DESTINY OF **OTHERS**.
LEST THAT DESTINY
DECAY... AND END
IN **TRAGEDY**.

YOU SEE, I'VE LEARNED
MUCH THIS NIGHT--I'VE
LEARNED WE MUST
ALWAYS DREAM, AND
CONSTANTLY STRIVE FOR
A **BETTER LIFE**...

THEN THEY WERE **GREATER FOOLS**
THAN THOSE DWELLING IN THE **FEDERATION**.
DID THEY NOT **REALIZE** THAT
THE CONNECTING BRIDGES WOULD
MERELY **SNAP** AS THE **CENTRAL CITY**
SANK? WHAT **BECAME** OF THEM?

LADY
REENA...
SHE, UH...
DISPOSED
OF THEM...

BUT MOST OF ALL,
I'VE LEARNED THAT WE
MUST HAVE THE **COURAGE**
TO **FOLLOW** OUR DREAMS...
WHEREVER THEY MAY **LEAD**.

DAWN: A FLOCK OF
GULLS RISES FROM
THE FAR CLIFFS TO
GATHER ROUND
THE DEPARTING
FREEDOM REAVER...

THEY ARE BEAUTIFUL,
THESE GULLS,
GLORIOUS IN THEIR
WHEELING, SWOOPING
FLIGHT...

...AND THE
SPIRIT OF
GRIMSTARK
FLIES WITH
THEM.

WE HEARD IT THROUGH THE APE VINE



Many of you thought you might *never* see it; others accused us of whistling in the dark (a particularly stinging indictment that should never be made light of); and there were those who denounced much-heralded Jim Whitmore's GLOSSARY OF THE PLANET OF THE APES as a misbegotten myth.

Well, it may have taken us awhile to get our editorial act in shape, but as you can see by flipping to the articles section of this issue, the GLOSSARY is here at last!!! The feature is such a monster that we've had to break it into parts, yet no one can deny that it's been well worth the wait. **Part Two** will appear next ish.

And, waiting for you at letter column's end, a special surprise. So read on—and *no* peeking ahead...!

Dear Apes, Chimps, Gorillas, etc.:

An almost perfect issue—#13! Specifically, "The Magick-Man's Last Gasp Purple Light Show"! Shades of UNKNOWN WORLDS OF SCIENCE FICTION! I suppose Doug Moench had a field day with that script. Shall I say...it was 99 & 44/100% perfect? For once, I actually was disappointed that it ended too soon. This Psychedrome is a great concept, but it was borrowed from the TV series (with its magnetically-recorded information ring salvaged from the spaceship)? "Purple Light Show" touched upon ape, fantasy, SF, humor, cinematic, and anthropological veins successfully.

Mike Ploog has to be about my favorite Marvel artist, and I'd much rather see his pencil work than to have it inked over. A question about his drawing of Mount Rushmore: What could have caused Lincoln's nose to remain while the others mysteriously (considering it's made out of firm granite) are gone? Now, in the case of the Egyptian Sphinx, its nose was hacked off a few hundred years ago because it was considered an object of pagan worship. Also, Napoleon's men used it for target practice. In Jack Nicholson's case, he was knifed by some thugs...

Lightsmith's wagon reminded me of a scene in Woody Allen's SLEEPER, where the futuristic archaeologist shows Woody a roomful of 20th century relics, and then shows him a TV tape of VP-Nixon. He forwards: "We have reason to believe that this man was not considered highly in your time." Woody responds (in a whisper): "I'll tel' you this—when he left the White House, they counted the silverware."

This month's ESCAPE FROM THE PLANET OF THE APES adaptation did *not* remind me of the movie at all. Where is the scene where Stevie has Zira use stair steps put together to reach a hanging banana? Where's the scene where Lewis, Stevie, Zira, and Cornelius sit in a now-furnished cage watching TV? And the press-conference was done all wrong—in the movie it was a much more warmly received conference; and the apes and the press fell in love with each other on the spot. Doug made it look like a tense and hostile meeting.

Your interview with Bill Blake and Paula Crist was simply outstanding.

Steven Dhuey
2844 North 98th Street
Milwaukee, Wisconsin 53222

Believe it or not, Doug never tires of readers' comments on his work; few of us here in the Marvel

Bullpen ever do, 'cause it's only your spontaneous collective reaction that allows us to gauge the success of our efforts. Judging by that selfsame reaction, "Purple Light Show" was an out-and-out winner!

Come to think of it, that's also the only way—in conjunction with sales figures—that our peerless publisher and erudite editors can accurately judge the high-energy efforts of your loyal Bullpen.

So keep communicatin'—we depend on ya even more than you might think.

Dear Archie,

The cover of #13 was terrible, really terrible. Bob's layouts have always been weak, but at least he made up for it to some extent with his clear delineation; not this time. And I don't understand why there are so few cover artists who can do attractive and bright coloring without being garish; I've taken to referring to Bob as "the neon light," but this particular cover was just drab, and I honestly don't know which is worse...

The "Terror" series is moving along quite nicely, with some surprising developments and excellent exploration of inherent possibilities. The concept of the hermit who'd discovered relics from the past and given them ironical definitions was not all that original, but was quite well handled; and Lightsmith and Gilbert are quite delightful characters, ones I hope will stick around for some time. I

hope Doug has another long, involved plotline coming along, so the series doesn't start rambling indecisively.

Ploog's art is getting better; this was the first time I was really satisfied with his use of tones, though they were too dark in spots. I'd like to see him try his hand at some other projects, especially in the color comics; I'm quite satisfied by his nearly monthly 25 pages in this magazine.

All in all, an excellent series, much better than I'd initially expected.

As for the adaptations, I enjoy them very much, especially the cinematic feel due to the scarcity of narration and reliance on dialogue. I liked the second chapter of ESCAPE. The art was excellent, really nice Philippino stuff; I just wish people like Rival, Gan, etc., would develop more individual styles so I wouldn't label their work "Philippino stuff." I think this is the best of the lot, simply because a totally unfamiliar environment just does not seem to work in comics (or motion pictures). The reader understands his own world much more readily, thus the whole second half of this particular chapter held splendidly together, whereas attempts towards such discussions in previous movies/adaptations seemed to sag. As it is, I feel both series currently being published are equally good (surpassed by the Moench/Sutton Chronicles, but those are a special treat reserved for special occasions).

I was very happy to see that the cutback primarily reduced the articles section by half. Coupled with the more "in-depth" stuff you've been doing recently, this measure has, in the nick of time, elevated you from the morass of "The Ingrown Toenails of McDowell's Second Cousin's Brother" and stuff like that. Now that you're exploring other facets of the POTA phenomenon, you might develop into the official magazine of the whole movement, rather than a mere spinoff. I'd like to thank you again for your efforts to make the article section more than a mere bunch of uninspired inter- and re-views.

Apewards!

Kim Thompson
Gen Del Box 259
APO NY, NY 09184

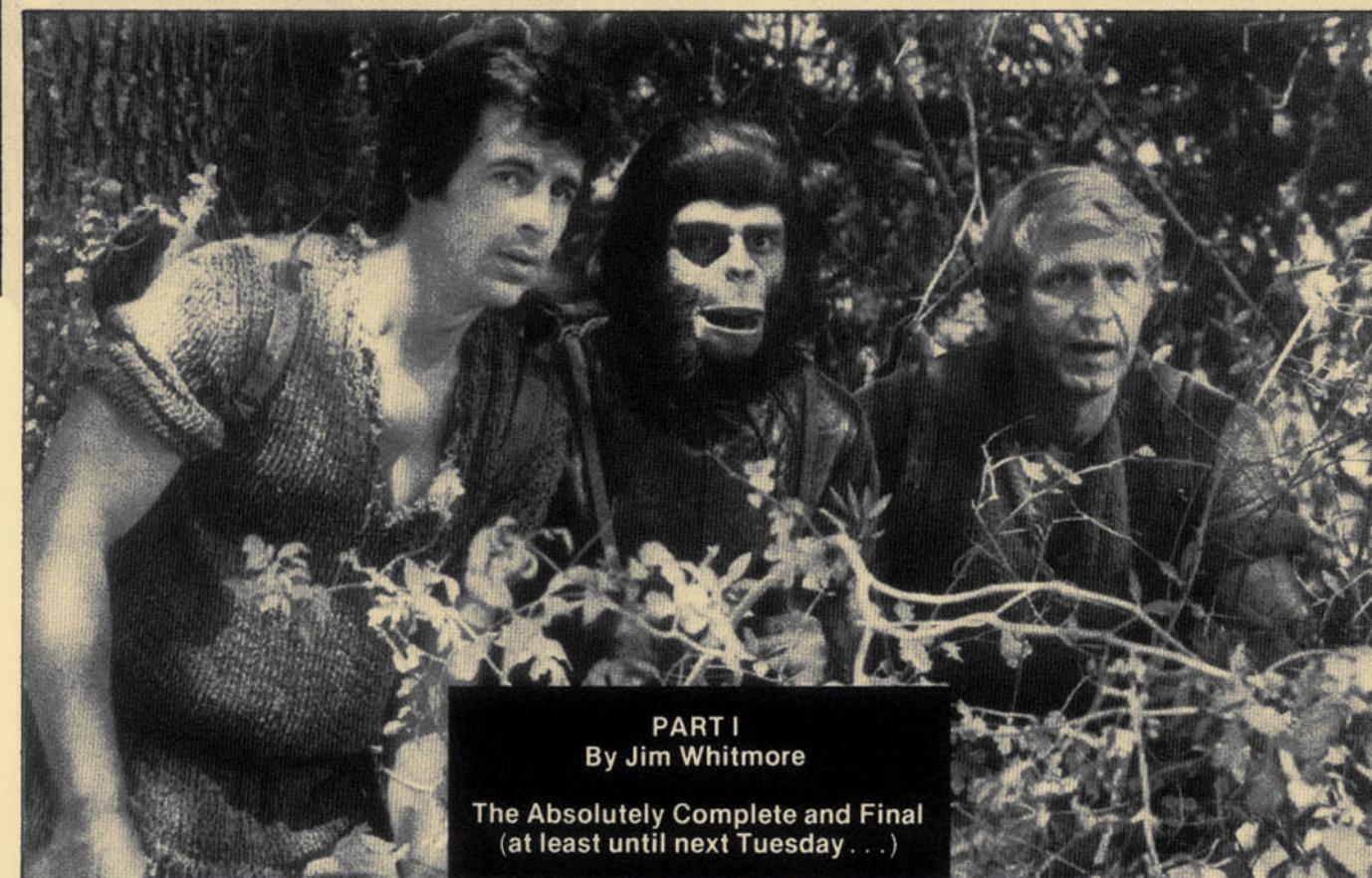
The votes are in! The results are tabulated! ("What votes," you ask. "Those cast in the poll announced in APES #13 to determine for once and all your order of preference for the five Apes movies," we answer breathlessly.)

Thus without further ado, we call for—the list:

- 1) PLANET OF THE APES
- 2) CONQUEST
- 3) ESCAPE
- 4) BENEATH
- 5) BATTLE

There you have it. Now let us have it with your letters of comment on this latest issue of our longest-running monkey magazine. The address is, in case you haven't memorized it yet, is:

PLANET OF THE APES
Marvel Magazine Group
575 Madison Avenue
New York, NY 10022



PART I
By Jim Whitmore

The Absolutely Complete and Final
(at least until next Tuesday...)

GLOSSARY OF THE PLANET OF THE APES!

Done. The Task was done. I slid shut the cover of the final, massive leather tome, choking on a cloud of dust, and looked over at my carefully gathered pile of scrawled notes. *Done!*

All that remained, I thought, was a little organization, a little typing—hardly anything at all. Oh, certainly not a world-shaking piece of scholarship, but something I'd enjoyed and thought others would; a complete glossary to the characters, places, events and items of the incredible PLANET OF THE APES series. To gather information I'd gone to every source available. The movies, the novelizations, the book adaptations

from the TV show, even the original novel by Pierre Boulle, all of these had been absorbed and studied.

Finally to make it *really* complete I decided to incorporate Marvel's own Ape Masterpieces, like EVOLUTION'S NIGHTMARE and TERROR ON THE PLANET OF THE APES. Which is where I hit the snag.

I mean, have you ever tried to keep up an accurate listing of a world when, no matter how fast you work, Doug Moench is filling in the blank spaces with his dazzling invention even faster? It's the stuff of nervous breakdowns!

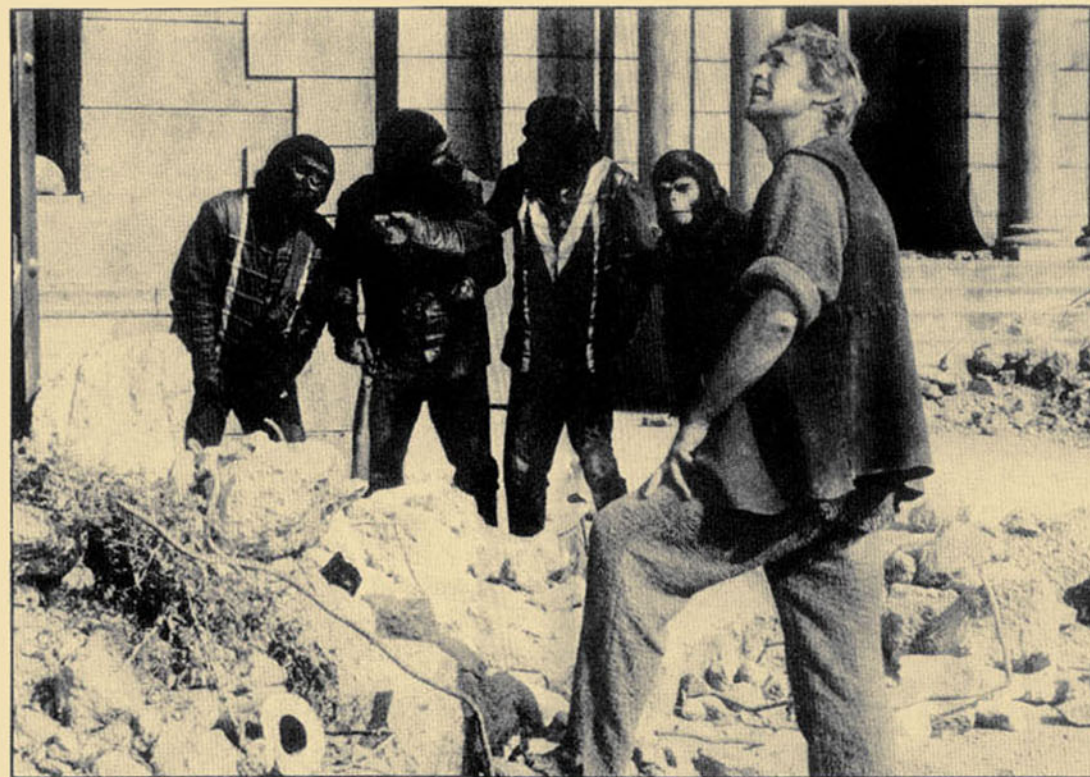
But no matter. Here, as up-to-date as possible, is a mass of tidbits

extracted from a dozen different sources, all set up in easy alphabetical listing. Items which deal with the actual production of the *apes* stories will be set in italics: *like this*. So read on and enjoy!

And say, what *were* the names of the mutants who ran New York City in *BENEATH*, anyway?

A
ABE: Teacher's real name, from *BATTLE*.

ACHILLES LIST: Governor Jason Breck's equivalent of the Nixon "Enemies" List. This one had the names and codes of all the apes in his city ever reported for disobe-



PARADISE.)

CHARLES: Mrs. Riley's gigolo. Or Good Friend, if you want to be complimentary. From one short bit in *CONQUEST*. (I told you this was a complete glossary. Now do you believe me?)

CHILOT: a chimpanzee member of Dragoons in "The Deception" TV episode.

CHIMPANZEE: The pacifistic and openly intellectual branch of simian evolution. Identifying color: green.

CLEON: General Urko's aide in "The Surgeon" TV episode.

COLEMAN, BOOTH: Actor famous for, among other things, his Shakespearean roles. Played Orangutan in the *Apes* TV series.

COMMAND POST: The nerve center of operations for Breck's city. Caesar, Lisa, and Aldo all served there at one time or another. *CONQUEST*.

CONQUEST OF THE PLANET OF THE APES: Fourth Planet of the Apes film.

CORNELIUS: A dedicated and visionary archaeologist, husband of Zira, and friend of the humans Taylor and Brent in *PLANET* and *BENEATH*. Escaped back in time to father his own race's saviour. *ESCAPE*. Murdered at end of third film.

CORNELIUS: The son of Caesar, by Lisa, and grandson of the original Cornelius. Foully murdered while still young by the hulking, dimwitted General Aldo. *BATTLE*.

CORRINGTON, JOHN WILLIAM AND JOYCE HOOPER: authors of screenplay for *BATTLE*, based on story by Paul Dehn.

CUMMINGS, BILL: Reporter sent to interview Cornelius and Zira for *Men's Hunting And Outdoors*. He took no pelts. *ESCAPE*.

THE CURE: One of TV episodes fictionalized in paperback form. About a malaria attack in the human village of Trion.

DARDEN, SEVERIN: Actor who

played the madman Kolp in *BATTLE*. His style was one of deliciously well-placed sneers. Decadent!

DATH: Barlow's human aide in "The Horse Race" TV episode.

THE DECEPTION: TV episode adapted to print by George Alec Effinger, and dealing with love and illusions and the thunder of maniac ape supremacists.

DEHN, PAUL: Writer for screen and stage who wrote story and screenplay for *BENEATH*, *ESCAPE*, *CONQUEST*, and the story for *BATTLE*. Most recently, he was nominated for the Academy Award for his screenplay of *MURDER ON THE ORIENT EXPRESS*.

DIXON, LEWIS: Doctor of Animal Psychiatry at LA Zoo in *ESCAPE*. Becomes member of the Presidential Commission of Inquiry and eventually, in friendship, tries to help Cornelius and Zira escape. Second human to be kissed by Zira. It gets easier every time. *ESCAPE*.

DOCTOR: The only name given for human female with medical training in Ape City at the time of *BATTLE*. On the side she cooks a fine rabbit—but make sure the shades are drawn!

DODGE: Astronaut, fellow member of Taylor's crew. Captured in Gorilla charge, Dodge is stuffed and mounted because of his unique black coloration. From *PLANET* film.

DOOMSDAY BOMB: Taylor's simpler name for the Alpha-Omega Device in *BENEATH*. Again, *phhhht*—need I say more?

DOSWA: An orangutan, and one of the TV Zaius' most renowned predecessors.

DRAGOONS: The militant, raiding ape supremacist band in "The Deception" TV episode.

DRONE ESS: Mutant drone sent along with Brutus by the Inheritor's Gestalt Mind, to aid in capture of the fugitives. *TERROR*.

DURLIN: Tomar's brother, who provides shelter for Arn and Kraik at



ence. From *CONQUEST*.

DR. ADRIAN: The name taken by Galen when he masqueraded to save Virdon's life in "The Surgeon" TV episode.

AKINS, CLAUDE: Well-known character actor. Donned appliances to play General Aldo in *BATTLE*.

ALAR: Virdon's false name, given by Galen to confuse the blind chimpanzee girl in "The Deception" TV episode.

ALBINA: The strikingly beautiful—on the surface—female member of the mutant council in *BENEATH*. (Well, that's one!)

ALDO: In *ESCAPE*, the name of the legendary ape revered as the first to say "no" to a human; in *CONQUEST*, Caesar's accomplice in revolt, a battered messenger Gorilla; in *BATTLE*, the fierce General Aldo, who broke the apes' most sacred law.

ALEXANDER: The young chimpanzee protagonist of Marvel's *TERROR*. Friend of the human Jason.

ALL-ANTIK: The Lawgiver's name for the mythical eastern ocean in Marvel's *TERROR*.

ALMA: Kolp's secretary and lover, a radiation-scarred madwoman. From *BATTLE*.

ALPHA BOULEVARD: The street that Caesar's disorganized army of rebel apes used to enter the city in *CONQUEST*. Site of the first massacre.

ALPHA-OMEGA NUCLEAR DEVICE: *phht* The end of everything. Aimed by Kolp in *BATTLE* and triggered, 2000 years later and three films earlier, in *BENEATH*.

AMALFI, HENRY: The slightly

more reasonable National Security Agency inquisitor, from *ESCAPE*. ANSA: The organization that sent Taylor into space and Brent after him. (Associated Nations Space Agency? Assume Native Simians Abound? Absolutely Nobody Sentient Around? One wonders.)

PROFESSOR ANTELLE: The scientist who designed and guided a rocketship from Earth to another star, in original *PLANET OF THE APES* novel. He hated mankind and found what he wanted.

ANTO: Hotheaded eldest son of a country ape, from "The Good Seeds" TV episode. He got twice the bull he hoped for!

APE CITY: Name used in several times and several places for a town run by the uneasy ape tripartite.

APE MANAGEMENT: The organization that "trained" apes to be good, obedient slaves. From *CONQUEST*.

APE SUPREMICISTS: Organization of anti-human Gorillas operating like the Klu Klux Klan. From Marvel's *TERROR*.

ARCHIVES SECTION: The information vaults in the dead city that held tapes of Caesar's parents. Its address was an in-joke; located on Ackerman Street, with the correct vault numbered 4sJ. Long the signature of well-known SF & Horror authority Forrest J. Ackerman. *BATTLE*.

ARMANDO: Owner of "Armando's Sensational Circus" in *ESCAPE*, he hid the baby Milo and raised him in secrecy. By *CONQUEST* it was Armando's Old-Time Circus." He gave his life to try and protect

Caesar.

ARN: Tomar's widow, used by Zaius to remind Virdon of his wife in "The Legacy" episode.

ASHER: Name of the human slave of Haman the Gorilla, whose cart was stolen by "Dr. Adrian" in "The Surgeon" TV episode.

ASHMEAD, GORDON: Surgeon Lt. Commander under "Snapper" Jardin in *ESCAPE*. On board recovery ship that picked up the "ape-o-nauts."

AUTHENTICATOR: Sophisticated truth device used by Kolp and Hosyns against Armando. *CONQUEST*.

AVALLONE, MICHAEL: Wrote novel adaptation of *BENEATH THE PLANET OF THE APES*.

AYRES, LEW: Played Mandemus, Conscience of the Armory, in *BATTLE*.

B

BARGA: Gorilla officer at a country outpost. From "The Good Seeds" TV episode.

BARLOW: The prefect of Venta, in "The Horse Race" TV episode. After his actions the track will never be the same!

BATES, LARRY: The nasty and insulting NSA inquisitor, partner of Amalfi. *ESCAPE*.

BATTLE FOR THE PLANET OF THE APES: Fifth and final Apes film

BE-ONE, TWO, THREE, FOUR, and FIVE: The five-brained, five-voiced master of the mutants called The Inheritors in *TERROR*.

BENEATH THE PLANET OF THE

APES: Second (and in one way last) Ape film.

BURKE, PETE: Astronaut protagonist in TV series. More easy-going than Virdon, he has accepted their situation and wants to make the best of it.

BURKE: One of Anto's two bull calves from "The Good Seeds" TV episode. Named after Pete Burke.

C:

CAESAR: From the latin, "A King." Caesar's chosen name for himself. Born Milo, raised by a chimp and Armando the Circus Owner, he led the first ape revolution and settled the first Ape City. His parents were from one of his possible futures. *CONQUEST. BATTLE*.

CAMP PENDLETON: Site of the interrogation of Cornelius and Zira by the NSA. *ESCAPE*.

CASPAY: The green-robed elder statesman member of the Mutant council that ran New York City in *BENEATH*. (See? One more! Stick with me and I promise the rest...)

CELA: The village that Barlow, prefect of Venta in "The Horse Race" TV show, met Galen in while ruling.

CENTRAL CITY: Name for major ape civilizations central areas in TV show.

DR. CHAMBERLAIN: The authoritarian and somewhat inefficient head of Ape Management. *ESCAPE*.

CHAMBERS, JOHN: Ceartor/designer of the famous makeups used in the Apes movies and many other films (most recently, the horror shocker *PHANTOM OF THE*

the end of "The Legacy" TV episode.

MISS DYKE: Secretary at the Central Communications desk in Ape Management. From *CONQUEST*.

Described as "lantern-jawed." (Try this one on the next trivia quiz you give a friend!)

E:

EBONY: The magazine. In *ESCAPE*, they sent reporter Joe Simpson who asked some difficult questions.

EFFINGER, GEORGE ALEC ("Piglet"): The writer of several science fiction novels and three *Planet of the Apes* TV adaptations: *MAN THE FUGITIVE*, *ESCAPE TO TOMORROW*, and *JOURNEY INTO TERROR*. Wrote several things for *Mighty Marvel* a few years ago, remember?

ESCAPE FROM THE PLANET OF THE APES: Third apes film. Beginning of a revitalizing direction in the series.

ESCAPE TO TOMORROW: 2nd volume of the Awards Books paperback TV adaptations, written by George Alec Effinger and containing "The Surgeon" and "The Deception."

EVANS, MAURICE: Yet another astounding actor! Could it be something primal at work? Evans played Zaius in *PLANET* and *BENEATH*.

EVOLUTION'S NIGHTMARE: A lengthy scene from the earlier days of man/ape war, written by Moench and drawn by Hannigan for Marvel Comics.

F:

F-6 Here we are again at Planet of the Trivia. F-6 was the code designation for the corridor that Caesar, Virgil, and MacDonald "invaded" the dead city through. (Just ask the mutants if you don't believe me...) *BATTLE*.

THE FAT MAN: Third of the mutant council in *BENEATH*. (Two to go!)

FAUNA: The blind chimpanzee, daughter of the murdered Sestus, who falls in love with Burke in "The Deception" TV episode.

FIRST LAW: There are, really, two. For apes it is "APE SHALL NEVER KILL APE" and for humans, "HUMANS SHALL NEVER SAY NO TO AN APE." Enforced by Caesar, and major elements of *BATTLE*.

FORBIDDEN ZONE: A term for radiation-disfigured lands throughout the Apes series. A Forbidden Zone can be desert or swamp, city or sea. It just has to be deadly as well. (It would seem that each Forbidden Zone has to maintain a certain quota of mutants, also.



Study of this latter supposition isn't finished yet. Doug?)

FUR AND FEATHER: Name of the pet magazine that sent Jeanna Robbins to interview Zira in *ESCAPE*.

G:

GALEN: Chimpanzee outcast and companion of Virgil and Burke in the Apes TV series.

GERROLD, DAVID: Author of novelization of *BATTLE FOR THE PLANET OF THE APES*. He also served as an extra ape in the film. Writer of several science fiction novels, and scripts for *STAR TREK*.

"THE GOOD SEEDS": One of the TV episodes fictionalized by Effinger. About back-country apes, agrarian progress, unreasoning prejudice, and an expectant cow. Really!

GORILLA: One of the major branches of simian evolution. Less intellec-

tual, more aggressive, warlike, unreasoning. Identifying color: black.

GORILLA CITY: General Aldo's fanciful re-naming of Ape City after he drives off mutants in *BATTLE*, just before his own fall.

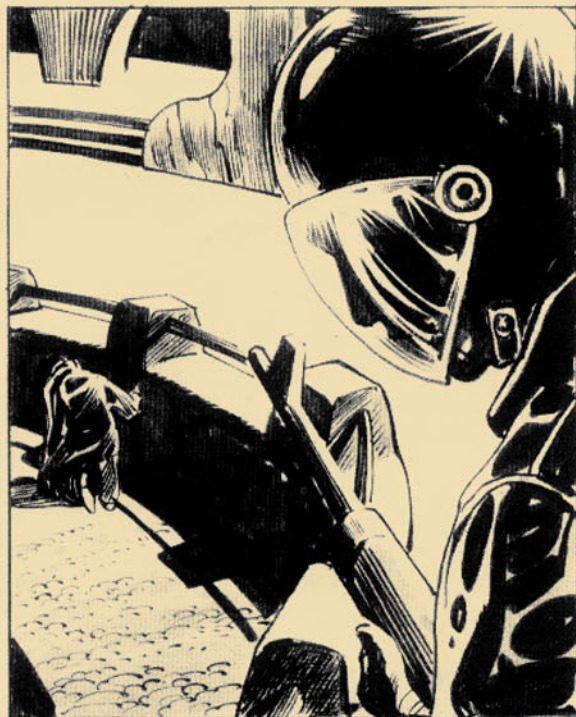
GRAPE JUICE PLUS: Zira's name for champagne. From *ESCAPE*.

GRIMALDI: A volatile Gypsy chimpanzee from *TERROR*; dancing partner for Malaguena, jealous enemy for Jason, sitting duck for Brutus.

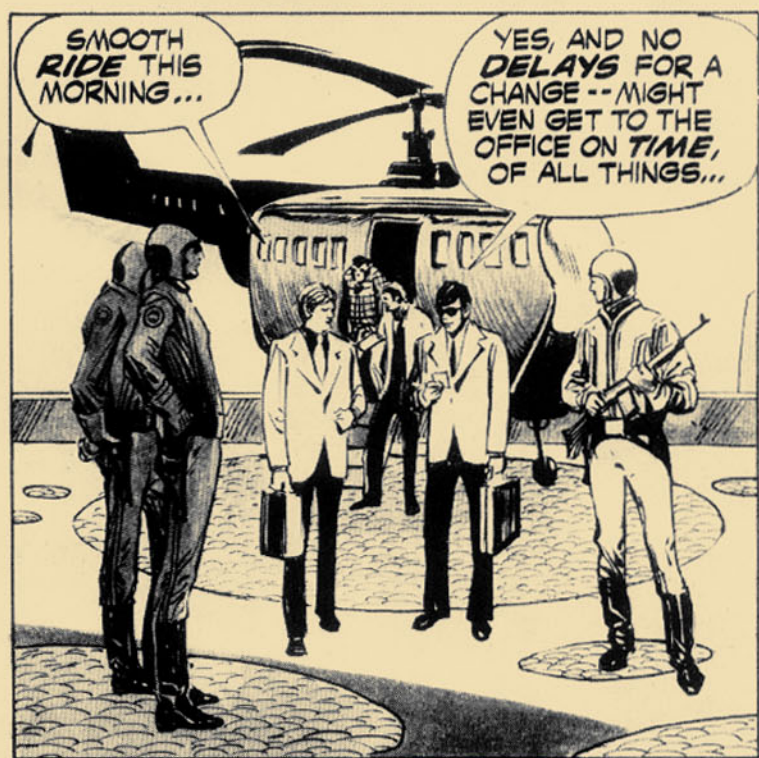
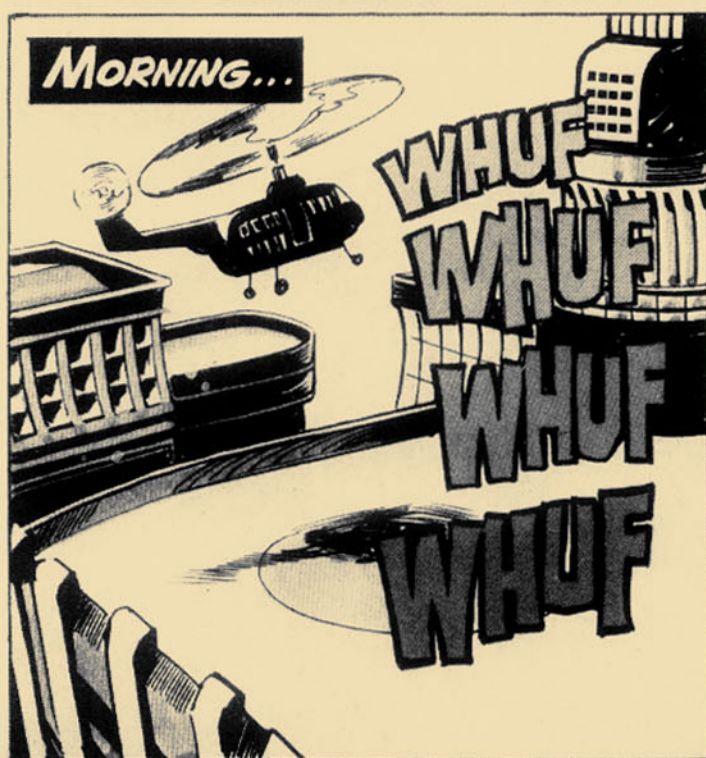
GUNPOWDER JULIUS: From *TERROR*. In his own words: I'm Gunpowder Julius—the meanest, maddest, ornierest, toughest, fight-in'est, twice-cussed-on-sunday, bargrinnin', polecat axin', barehanded tree - choppin', racoon - wrasslin', son - of - a - mountain - ape riverboat runner you've ever seen... And I, for one, won't argue.

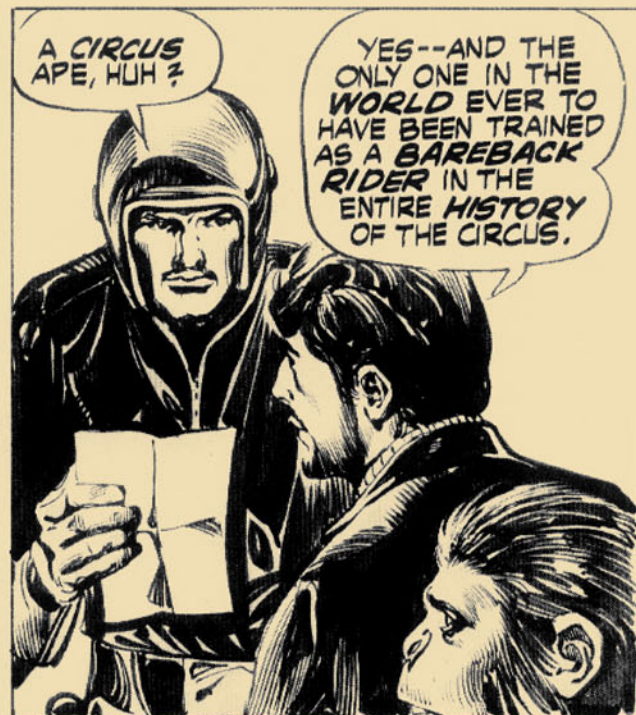


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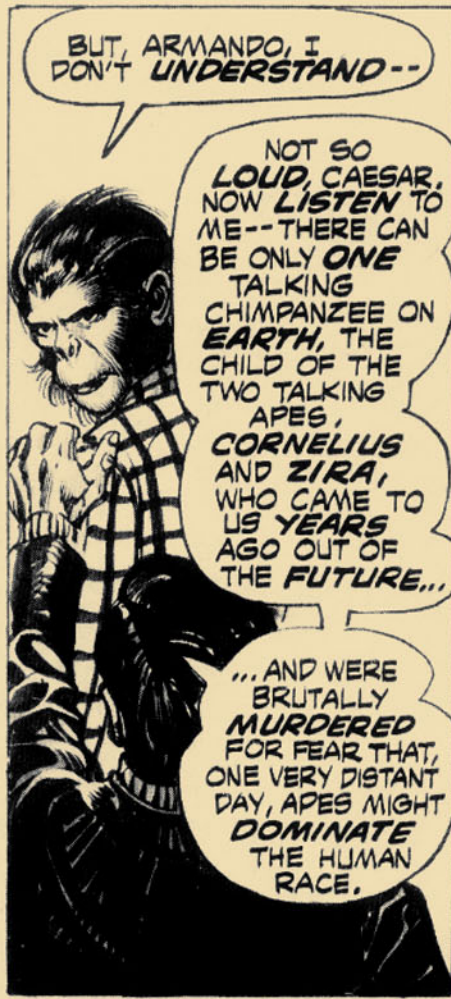




LIKE THIS...?

YES, *MUCH* BETTER. BUT I AM AFRAID THAT AFTER *TWENTY YEARS* YOU HAVE PICKED UP *EVOLVED HABITS* FROM ME. THAT COULD BE *DANGEROUS...*

EVEN *FATAL*, MY FRIEND.



BUT, ARMANDO, I DON'T *UNDERSTAND--*

NOT SO *LOUD*, CAESAR. NOW *LISTEN* TO ME-- THERE CAN BE ONLY *ONE* TALKING CHIMPANZEE ON *EARTH*, THE CHILD OF THE TWO TALKING APES, *CORNELIUS* AND *ZIRA*, WHO CAME TO US *YEARS* AGO OUT OF THE *FUTURE...*

...AND WERE *BRUTALLY MURDERED* FOR FEAR THAT, ONE VERY DISTANT DAY, APES MIGHT *DOMINATE* THE HUMAN RACE.



BUT OUTSIDE OF *YOU*, NO ONE KNOWS I EVEN *EXIST*.

AND WE MUST *KEEP* IT THAT WAY, FOR THE FEAR *REMAINS*. THE MERE *FACT* OF YOUR EXISTENCE WOULD BE REGARDED AS A GREAT *THREAT* TO MANKIND.

WHEN YOU REALIZE HOW APES ARE *TREATED...*



NEVER *MIND*, CAESAR.

NO, ARMANDO-- I WANT TO *KNOW*.

WHAT WERE YOU GOING TO *SAY*?



VERY WELL, CAESAR-- I SUPPOSE YOU *MUST* KNOW... *MUST* KNOW THAT THE *COMRADESHIP* OF THE CIRCUS WHERE HUMANS ARE *KIND* TO ANIMALS...

...IS VERY *DIFFERENT* FROM WHAT YOU ARE ABOUT TO *SEE*.



DIFFERENT IN WHAT--

SHHHH!

DO NOT *TALK* FROM NOW *ON*.











...AND LET ME **SHOW** YOU WHAT HAPPENED

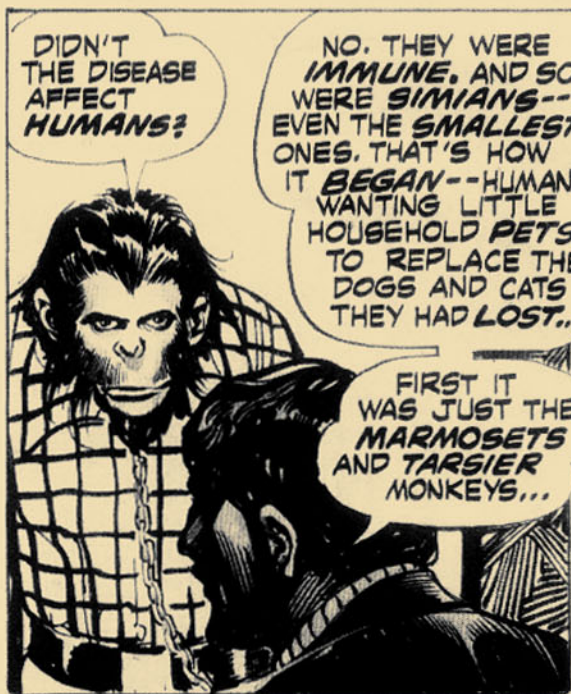


WE MAY SPEAK MORE FREELY UP AHEAD, CAESAR...BY THAT **MEMORIAL** WHICH THE PEOPLE **AVOID**... AS ONE **AVOIDS** BAD **MEMORIES**...



THEY ALL DIED WITHIN A **FEW MONTHS**, NINE YEARS AGO. EVERY **DOG** AND **CAT** IN THE **WORLD**...

IT WAS LIKE A **PLAGUE**... BUT IT WAS ACTUALLY A **MYSTERIOUS VIRUS** BROUGHT BACK FROM **OUTER SPACE** BY ONE OF THE **ASTRONAUTS**. NO EXISTING **VACCINE** OR **ANTIDOTE** COULD **STOP** IT.



DIDN'T THE DISEASE AFFECT **HUMANS**?

NO. THEY WERE **IMMUNE**. AND SO WERE **SIMIANS**-- EVEN THE **SMALLEST** ONES. THAT'S HOW IT **BEGAN**-- **HUMANS** WANTING LITTLE **HOUSEHOLD PETS** TO REPLACE THE **DOGS** AND **CATS** THEY HAD **LOST**...

FIRST IT WAS JUST THE **MARMOSETS** AND **TARSIER MONKEYS**...



BUT THEN, AS PEOPLE REALIZED HOW **QUICK** THEY WERE TO **LEARN**-- HOW **EASY** TO **TRAIN**-- THE **PETS** BECAME **LARGER** AND **LARGER**...

UNTIL **NOW**--



-- IT IS **MONSTROUS**.

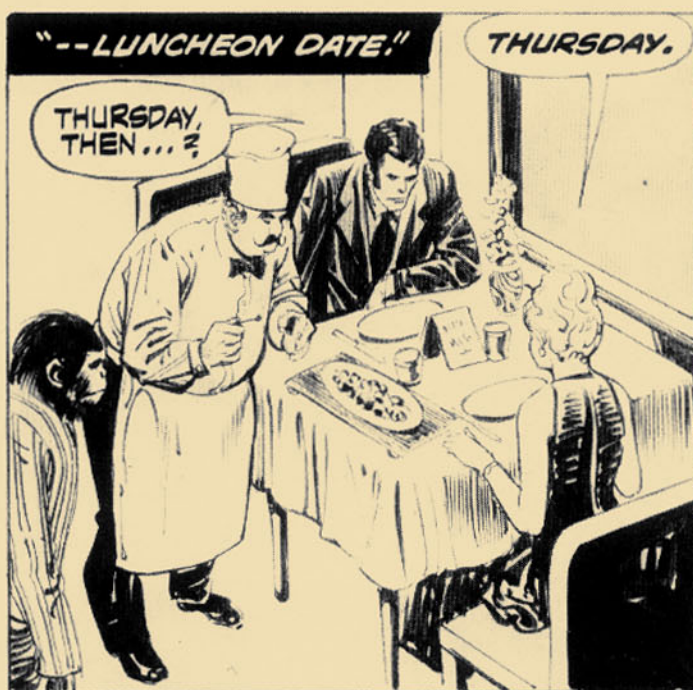














REPEAT: THE LABOR DEMONSTRATION IN THE SOUTH PLAZA WILL BE TERMINATED IN FIVE MINUTES. FAILURE TO COMPLY WITH THIS ORDER CAN RESULT IN A ONE-YEAR SUSPENSION OF RIGHT TO BARGAIN COLLECTIVELY.

UNFAIR TO WAITERS

HIRE MEN NOT BEAST

SLAVES ARE SCABS

WHAT'S HIS JOB?

FORGET IT, HE **AIN'T** A WAITER--HE'S A MESSENGER.

FOR THE GOVERNOR, SO LET HIM THROUGH.

COME ON-- MOVE ASIDE-- MOVE ASIDE...

HIRE MEN NOT

LET US THROUGH...

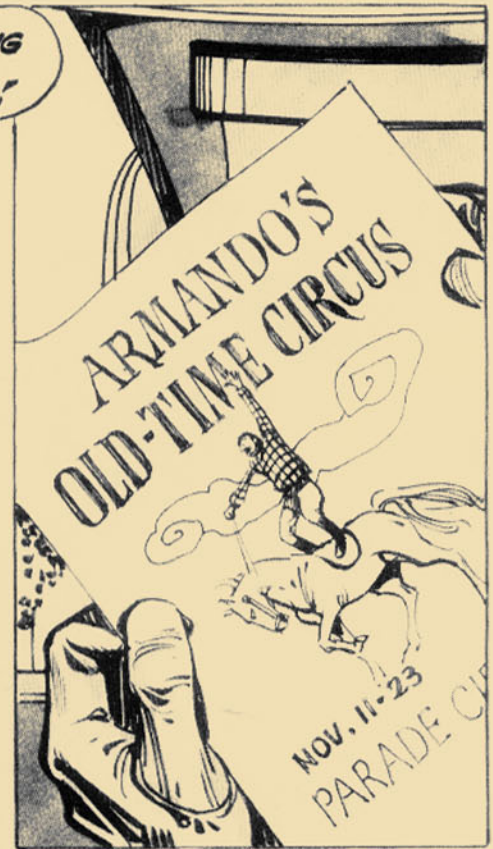
WHOK

RAUU

AURAUU!

KRAK
WAK
WHOO
AURRAUU!







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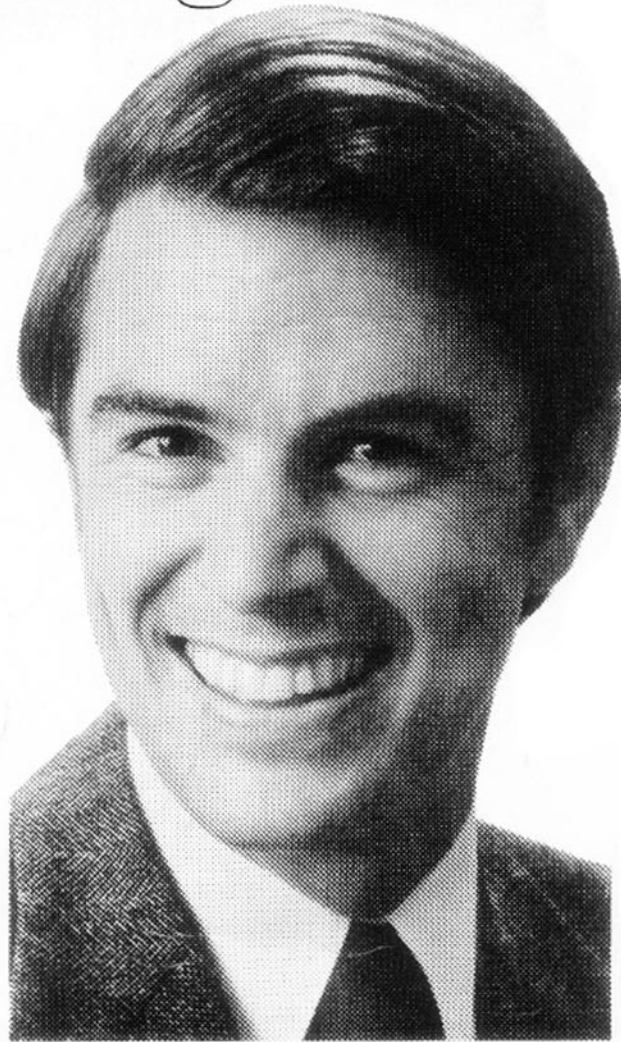
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