

FINAL

PLANET OF THE APES

THE LEGACY

JULY 8, 1974

TWENTIETH CENTURY-FOX TELEVISION

PLANET OF THE APES

"THE LEGACY"

(Formerly "Second Family")

Written

by

Robert Hamner

FINAL
July 8, 1974

CAST LIST

ALAN VIRDON

PETE BURKE

GALEN (CHIMP)

URKO (GORILLA LEADER) (OOR-KOE)

ZAIUS (ORANGUTAN) (ZAY-US)

SCIENTIST (HUMAN)

GORILLA CAPTAIN

GORILLA SERGEANT

KRAIK (MINOR, HUMAN) (KRAKE)

ARN (HUMAN)

GORILLA GUARD #1

GORILLA GUARD #2

MAN (STUNT)

GUARD (GORILLA)

SET LIST

INTERIORS:

CRUMBLING BUILDING

BASEMENT

SCIENTIST'S OFFICE

KRAIK'S ALCOVE

MANSION

SCIENTIFIC INSTITUTE

ADJOINING ROOM

HEADQUARTERS BUILDING HALLWAYS

HEADQUARTERS BUILDING

APARTMENT

ANOTHER APARTMENT

HEADQUARTERS OFFICE

REPOSITORY

SEWERS

EXTERIORS:

MANSION

SUBURBAN AREA

COUNTRYSIDE

THIRD NEW STREET

ALLEY

CITY STREET

CROSS STREET

FIRST CITY STREET

NEW STREET

SET LIST (Cont.)

ANOTHER NEW STREET

DESERTED CITY

SCIENTIFIC INSTITUTE

BLOCKED CITY STREET

HEADQUARTERS BUILDING

"THE LEGACY"

ACT ONE

FADE IN

(DIRECTOR'S NOTE: PLEASE ALLOW FORTY-FIVE FEET OF SILENT ACTION FOR SUPERIMPOSED TITLES.)

EXT. COUNTRYSIDE - DAY 1

CAMERA PANS a rolling stretch of deserted countryside and then HOLDS as it PICKS UP VIRDON, BURKE and GALEN in the distance -- moving TOWARD CAMERA as they work their way up a small rise.

CLOSER ANGLE - VIRDON, BURKE AND GALEN 2

CAMERA TRAVELS with them as they continue to move up the hill. Galen stops abruptly, obviously weary although not exhausted. The others halt as a result.

BURKE

What's up?

VIRDON

Tired?

GALEN

(good-humoredly)

Of course I'm tired. I was just thinking; until I met you two, I had a comfortable house, I ate excellent food -- every day -- I was living the good life. Now look at me!

BURKE

You're picky! Don't you like being on the run with a fair chance of being killed by Urko?

GALEN

Can I have a few minutes to think before I answer that question?

VIRDON

Think of the excitement and stimulation we provide. Think of all the fun things you've learned.

Cont.

GALEN

I've learned valuable lessons -- for instance, the world is made up of a series of hills which go on forever and which I can climb up so I then get a chance to climb down.

BURKE

There you go, jumping to conclusions. How can you be sure there's another hill on the far side of that one? There might be a river, a canyon, or a village of tall, blonde girls with welcoming smiles.

GALEN

Want to bet?

BURKE

Sure. How about my back pay as an astronaut? The Government owes me for two thousand, three hundred fifty years.

VIRDON

I know how to tell what's on the other side of that hill.

GALEN AND BURKE

(in chorus)

We climb to the top and see.

VIRDON

Right.

BURKE

(as they start again)

He's predictable, our Alan...

Viridon is several steps ahead of the others, reaches the crest of the hill now -- and reacts at what he sees on the other side.

VIRDON

You lose.

Burke and Galen notice the expression on Viridon's face and quickly move to join him at the crest and they all stare off to what's beyond.

EXT. COUNTRYSIDE - DAY

3

CAMERA IS SHOOTING DOWN from the far edge of the hill and we can see a city rising on the plains in the distance.

EXT. TOP OF HILL - DAY

4

Viridon, Burke and Galen are still staring off, all fighting to control their rising excitement.

BURKE

I've forgotten what a city
looks like!

They continue to stare off toward it for another moment, then they all excitedly move forward down the far side of the hill -- moving o.s. toward the city as fast as they can.

EXT. CITY STREET - DAY

5

The disappointment clearly shows on their faces as Viridon, Burke, and Galen cautiously move up one of the eerily deserted streets in the city.

CLOSER ANGLE - VIRDON, BURKE AND GALEN

6

CAMERA FOLLOWS THEM as they continue along the street. They reach a cross street and something catches their eye.

EXT. CROSS STREET - DAY

7

CAMERA IS SHOOTING UP the street and in the b.g. at the far end of the street we can see several tattered HUMANS scurrying in and out of the deteriorating buildings -- searching for food.

EXT. FIRST CITY STREET - CLOSE SHOT - VIRDON,
BURKE AND GALEN - DAY

8

as they continue to look off toward the now o.s. tattered humans. They're all even more disappointed than before as they again move up the street, CAMERA AGAIN TRAVELLING with them. As they walk they can hear different, barely distinguishable animal-like SOUNDS as they pass some of the buildings.

VIRDON

(to Galen)

Apes?

GALEN

(with a light edge)

No, it sounds more like
humans to me.

ANOTHER ANGLE - THE STREET

A HUMAN wearing tattered rags and carrying a small piece of food he's just found comes out of a nearby doorway and stops in sudden, frozen surprise as he practically runs into Virdon, Burke and Galen.

VIRDON

Hello.

There is no response.

VIRDON

What do you call this city?

There is still no response.

VIRDON

We're friends. We're not going to hurt you.

BURKE

Are there any apes here?

The Human doesn't answer. Instead he suddenly turns, darts back into the doorway and dashes o.s. into the building.

BURKE

(dryly)

Nothing like a big reception to make you feel welcome. Looks like...

They all stop.

VIRDON

Hold it! Listen!

They're all very still as they listen hard. The SOUND of approaching hoofbeats starts to be heard in the distance.

BURKE

Apes!

They quickly glance around for a hiding place. Virdon motions to the remains of a once impressive building and they all quickly move toward it. Galen looks back.

GALEN

No time!

EXT. SCIENTIFIC INSTITUTE - DAY

Virdon, Burke and Galen duck behind a badly deteriorating wall or pile of rubble.

EXT. STREET - DAY

11

A squad of GORILLAS ride into view, and slowly move up the street on patrol.

EXT. SCIENTIFIC INSTITUTE - DAY

12

Viridon, Burke and Galen are still frozen against the crumbling wall, intently listening as the ape patrol approaches.

EXT. STREET - DAY

13

CAMERA TRAVELS with the apes as they continue to ride up the street, draw abreast of the building where Viridon, Burke and Galen are hiding -- and then continue to ride on past it.

EXT. SCIENTIFIC INSTITUTE - DAY

14

Viridon, Burke and Galen breathe the slightest bit easier now as they hear the SOUND of the passing patrol, wait for another moment to make sure they're passed out of hearing range --

VIRDON

Urko's men?

BURKE

I couldn't tell.

GALEN

They're all Urko's men -- no matter who they are.

VIRDON

I think we'd better hole up for a while.

BURKE

(dryly)

Another day, another hole.

Viridon is surveying the various buildings to select one in which they may hide. He indicates Scientific Institute.

VIRDON

This looks as good as any.

All start for entrance.

VIRDON

I wonder what this one was.

Cont.

GALEN
 (also glancing around)
 Something important...what's
 left of it.

Viridon moves to the entrance.

BURKE
 So was the Colosseum.

GALEN
 The Colosseum?

VIRDON
 An arena, humans were forced to
 fight animals...the animals won.

GALEN
 (wryly)
 And you learned nothing from
 that?

BURKE
 Afraid not.

Viridon spots something near the door, begins to brush
 away dust and rubble. Burke and Galen move to help him
 and after a moment they uncover what Viridon had spotted --
 a barely readable plaque or building sign.

TIGHT CLOSEUP - SIGN 15

Even though it's badly decomposed we can still make out
 what once read:

INSTITUTE FOR SCIENTIFIC RESEARCH

BACK TO SCENE 16

BURKE
 (dryly)
 'Scientific Research...'
 Medical, industrial -- or military?

VIRDON
 I don't know. Let's take a look
 around.

With Viridon in the lead, the trio moves through the door
 into the building.

INT. ENTRY

A-16

Piles of rubble and sections of wall are all that remain of the section of the building we can see. Virдон, Burke and Galen have just ENTERED.

BURKE

(looking around)

Interior decoration by the well-known firm of Instant Dilapidation, Inc.

Virдон has moved to look curiously at a section of broken wall.

VIRDON

There may be something here...

He starts to tug at something embedded in a section of the crumbling wall and the entire section of wall starts to crumble all around them -- as they all desperately dive for cover.

NEW ANGLE - VIRDON, BURKE AND GALEN

17

They're just barely out of the crumbling rubble, momentarily safe under a still-standing protective archway -- as they watch the rest of the wall crumble and the dust settle, revealing a hidden alcove behind.

ANOTHER ANGLE - FEATURING ALCOVE

18

as the dust continues to settle. In the alcove is a machine of advanced design resting on a pedestal and covered with a glass dome. It bears a resemblance to a tape recorder and projector. Galen, Virдон and Burke approach.

GALEN

What is it?

VIRDON

I'm not sure but it might be a projector of some kind.

GALEN

I don't understand.

BURKE

(to Virдон)

Well protected and hidden.

VIRDON

(nodding, examining the glass dome)

Yeah. Might even work.

Cont.

GALEN
What's a projector?

VIRDON
(looking for a latch
to remove the dome)
Reproduces images that are fed
into it.

He finds the latch, and lifts the dome. We HEAR a HISS
as if a vacuum seal has been broken.

VIRDON
Vacuum packed.

BURKE
Like your favorite coffee.
(examining machine)
Whoever left it here, sure meant
for it to last. Who knows?
Maybe it will work.

Virдон merely grunts in reply, as he carefully examines
the various controls.

GALEN
I wish I knew what you people
were talking about.

Virдон presses a button.

BURKE
It's simply a...

He breaks off, startled, as he HEARS:

SCIENTIST'S VOICE
(o.s.)
In the years to come, whoever
finds our Institute...

Terribly startled, they all whirl towards the sound of
the voice.

ANOTHER ANGLE - FEATURING SCIENTIST 19

The image of a grey-haired SCIENTIST in his eighties is
projected on one of the deteriorating walls.

SCIENTIST'S VOICE
...We, the Scientists, greet you.
The destruction of our world,
as we know it, is imminent...

CLOSE SHOT - GALEN

20

fascinated by the projection.

SCIENTIST'S VOICE

(o.s.)

...but our civilization's great
advances must not vanish.

ANGLE ON VIRDON AND BURKE

21

watching and listening.

SCIENTIST'S VOICE

(o.s.)

We have therefore deposited the sum
of all our scientific knowledge
in a number of repositories...

They glance at each other with great interest.

ANGLE ON SCIENTIST

22

SCIENTIST'S VOICE

...which have been hidden in
various cities throughout the world.
If they survive the holocaust...

ANOTHER ANGLE - FULL SCENE

23

SCIENTIST'S VOICE

...they will hopefully be found
by future generations.

The image begins to flicker, and voice is unclear.

SCIENTIST'S VOICE

In this city, the repository
is hidden beneath...

The SOUND FADES, and the image continues mouthing unheard words for a few beats, and then the image, too, fades, as the machine goes dead. Virdon moves quickly to the machine, tries pushing various buttons. Useless.

BURKE

Power?

Virdon examines the machine, looking for a way to get at its insides.

VIRDON

Could be. This baby's been here
a long, long time.

Cont.

Galen bends down, picks up a sharp-pointed piece of metal.

GALEN
(holding it out
to Virдон)
Will this help?

VIRDON
(taking it)
Thanks.

He starts to pry the back of the machine open.

DISSOLVE TO:

INT. SCIENTIFIC INSTITUTE - CLOSE SHOT - MACHINE 24
- DAY

We are looking at the intricate circuitry of the machine. ANGLE WIDENS to reveal that it is being examined by Virдон and Burke, with Galen standing to one side, watching with interest. A small "futuristic" battery is beside the machine.

BURKE
What do you think?

VIRDON
(of the battery)
There's zinc in the power unit.
We should be able to find copper in
the pipes used for plumbing. All we
need is a container and some sulfuric
acid.

BURKE
And we rig a battery and get this
thing going.

GALEN
Does it matter?

BURKE
'The sum total of scientific
knowledge.' That's what the
man said, Galen. It would be
like finding the Fountain of Youth.

VIRDON
The world would be able to start
all over again.

Cont.

GALEN

I hope you make sure it won't
end all over again.

Viridon and Burke glance at each other, neither knowing
how to answer.

VIRDON

(to Burke)

Let's find some copper.

EXT. STREET - DAY

25

CAMERA PANS the city's deserted streets -- and then HOLDS
as it PICKS UP Viridon, Burke and Galen in the distance,
rummaging through a pile of rubble.

CLOSER ANGLE - VIRDON, BURKE AND GALEN

26

We can now see that Viridon, Burke and Galen are all carrying
small bits and pieces of what once was copper pipe.

BURKE

(motioning)

Over there.

They all move to the crumbling section of a building wall
that Burke had indicated. Viridon quickly tears some of
the insulation material out from the interior of the
crumbling wall, examines it for a moment, then turns to
Burke.

VIRDON

This insulation should do.

GALEN

Do what?

They start to strip the insulation material out from the
interior part of the crumbling wall.

BURKE

(as they do; to
Galen)

We burn this, collect the fumes
and we've got sulphur dioxide.
Blend that at the right temperature
with the proper amounts of water
and oxygen...sulphuric acid!

Cont.

VIRDON
 (still working)
 Then we melt the copper we've
 found, form a base conductor...
 we've got a dry cell battery.
 I hope...

They continue stripping off the gypsum-based insulation material.

REVERSE ANGLE

27

CAMERA IS SHOOTING up the street and we see that a CAPTAIN and half a dozen or so SOLDIER GORILLAS have just turned into the street from its opposite end on a routine patrol.

MED. CLOSE SHOT - VIRDON, BURKE AND GALEN

28

still working. Galen glances behind them, sees the Captain and his Gorillas.

GALEN
 Soldiers.

The others turn sharply, startled.

MED. SHOT - CAPTAIN AND GORILLAS

29

as they move "casually" up the street -- but we can see that the Captain and his Sergeant walking beside him are carefully studying Virdon, Burke and Galen.

CAPTAIN
 They're not like other Humans
 in the city...too well fed,
 for one thing.

SERGEANT
 Their clothes are different, too.

CAPTAIN
 Two Humans and an Ape...

SERGEANT
 The outlaws Commander Urko is
 searching for?

MED. CLOSE SHOT - VIRDON, BURKE AND GALEN 30

They're still frozen, but still trying to seem innocently casual as they stare up the street at the approaching Captain and Gorillas.

VIRDON

We'll separate, make a run for
it...and meet back at the
Scientific Institute...
(a beat, then
suddenly)

Now!

WIDER ANGLE - THE STREET - TO INCLUDE ALL 31

Virдон, Burke and Galen suddenly turn, run back to the cross street and then separate as they all dash o.s. in different directions. The Captain, the Sergeant and the other Gorillas all quickly start to run up the street after them.

EXT. ONE NEW STREET - DAY 32

Burke runs up the street and reaches its far end as the Captain and two or three Gorillas dash into the street and run up it after him -- firing their pistols as they do.

EXT. ANOTHER NEW STREET - DAY 33

Galen runs up this new street and ducks into a crumbling, deteriorated building just moments before the Sergeant and several Gorillas hurry into the street.

ANOTHER ANGLE 34

as the Sergeant and the Gorillas run up the street, continuing on past the building Galen had ducked into.

EXT. THIRD NEW STREET - DAY 35

Virдон runs up this new street and is halfway up it as he trips over some debris and goes flying -- taking a rough tumble on the ground.

CLOSE SHOT - VIRDON 36

He grimaces in pain, tries to stand -- and his right ankle won't bear his weight.

ANOTHER CLOSE SHOT - VIRDON 37

as he struggles, continues to grimace in pain -- and manages to drag himself out of sight into a nearby alley.

14

ANOTHER ANGLE - THIRD NEW STREET 38

CAMERA IS SHOOTING UP the street as Two Gorillas hurry into it and start to run up it.

NEW ANGLE 39

as the Two Gorillas continue to run up the street and near the spot where Virдон had fallen. One of the Gorillas continues to run on past the spot -- but the Second Gorilla notices some of the odd bits and pieces of copper Virдон had been carrying (and dropped when he'd taken his tumble) and stops.

CLOSE SHOT - SECOND GORILLA 40

He has his pistol ready and he's very much on the alert as his eyes carefully scan the immediate area.

EXT. ALLEY - MED. CLOSE SHOT - VIRDON - DAY 41

He grimaces in pain and struggles as he drags himself up the alley.

ANOTHER ANGLE - THE ALLEY 42

KRAIK -- a street-wise boy of twelve or thirteen -- is hidden behind a pile of rubble he'd been rummaging through for food, peers out from his hiding place and looks o.s. toward Virдон.

NEW ANGLE - FEATURING VIRDON 43

He continues to crawl up the alley for another dozen or so feet, then finds a doorway, forces it open and crawls inside.

INT. CRUMBLING BUILDING - DAY 44

Virдон has just come in through the alley door, closes it again after him -- then half-crawls, half-tumbles down a flight of stairs into the building's basement.

INT. BASEMENT - DAY 45

Virдон comes tumbling down the rest of the flight of stairs and is stunned for a moment at the bottom of it.

MED. CLOSE SHOT - VIRDON 46

He's still for a moment at the bottom of the stairs, then his senses start to come back to him and he rests for a moment as he gets his breath back.

CLOSE SHOT - VIRDON

47

He continues to get his breath back for another moment, then CAMERA MOVES IN for a CLOSER ANGLE on his face as he suddenly senses he's not alone in the basement. He's very still now and only his eyes move as he carefully looks around.

VIRDON'S P.O.V.

48

CAMERA SLOWLY PANS the dim basement and after a moment we can just barely make out ARN -- a not unattractive, appealing woman in her late twenties or early thirties -- who's cowering back in fear in the basement's furthest corner.

NEW ANGLE - THE BASEMENT - TO INCLUDE BOTH VIRDON AND ARN 49

Viridon painfully pulls himself to his feet.

Arn fearfully cowers even further back into the corner.

VIRDON

Don't be afraid...I'm not
going to hurt you...

He waits for an answer but Arn remains silent as she continues to cower.

EXT. ALLEY - DAY

50

Kraik comes out from behind the pile of rubble and cautiously moves forward to look into a basement window.

KRAIK'S P.O.V.

51

CAMERA IS SHOOTING through the grime-covered, shattered window and down into the basement where we can see Viridon and Arn -- even though we can't clearly hear what he's saying to her.

INT. BASEMENT - DAY

52

VIRDON

Is there someplace I can hide?
Please, I...

He breaks off at an o.s. SOUND heard coming from the front of the building. She immediately reacts in fear.

EXT. THIRD NEW STREET - DAY

53

The Sergeant and two or three of his Gorillas have come into the street and are now starting a building-by-building search of the block.

INT. BASEMENT - DAY

54

The o.s. SOUNDS are the slightest bit louder now -- as if the searching Gorillas might be coming closer now.

ARN

(suddenly)

Please, you have to leave!

VIRDON

I can't...I'm not going to get very far on this ankle.

ARN

But they can't find you here!

(pleading)

Please, I couldn't stand that stockade again!

Virдон looks at her curiously.

ARN

Or even worse...

(fearfully)

...if they found you here they might kill me.

(with a glance around)

Even living this way...at least I'm alive.

They look at each other for a beat, then Virдон nods, turns, starts to take a step toward the rear alley staircase -- and his leg again gives out under him.

CLOSER ANGLE - VIRDON AND ARN

55

as she instinctively moves forward to help him to his feet.

VIRDON

Just help me up the stairs...

I'll try to make a run for it...

ARN

(bitterly)

Why did you have to come here?

EXT. ALLEY - DAY

56

Kraik is still at the window, peering down into the basement through it. He mulls over what he's just seen for a beat, then stands and moves up the alley.

EXT. STREET - DAY

57

The Sergeant and his three Gorillas come out of the building they've just finished searching through, move up the street to the next building in line (Arn's building) and move o.s. into it.

INT. BASEMENT - ANGLE ON ENTRANCE - DAY

58

as the Sergeant and his three Gorillas come down the stairs and into the basement. ANGLE WIDENS to INCLUDE Arn seated beside her small fire area and cooking utensils.

The Sergeant moves across the basement to her. Arn stands.

SERGEANT

We're looking for three strangers
...an Ape and two Humans...

ARN

I've seen no one.

SERGEANT

(studying her)
You're sure of that?

ARN

(nodding)
Positive.

The Sergeant signals to his Gorillas who start to search the basement. Then the Sergeant turns back to Arn as the search continues all around them.

SERGEANT

You're Tomar's woman, aren't you?

ARN

My husband's dead.

SERGEANT

For lying to us. Remember that.

ARN

(quickly; fearfully)
I told you, no one's been here!

In the b.g. we can see that two of the searching Gorillas have reached the furnace. Arn fights to keep herself in control and tries to keep from reacting.

CLOSER ANGLE - FURNACE AREA

59

The two Gorillas hesitate for a moment in front of the dirt-covered furnace, then one of them brushes the dirt aside, lifts the handle and as the furnace door is pulled open the dirt sifts out and to all appearances it seems as if it could have been collecting inside for hundreds of years. He closes the furnace door.

EXT. THIRD NEW STREET - DAY

60

The Sergeant and his Gorillas come out of the crumbling apartment building and start to move toward the next one in line -- as Kraik suddenly moves out of the mouth of the alley.

KRAIK

Sergeant...

The Sergeant and his Gorillas stop as Kraik quickly moves to join them.

KRAIK

...I might have some information for you...

SERGEANT

Yes?

He hesitates for a beat, then:

KRAIK

It's very valuable information...

SERGEANT

How much?

KRAIK

(with a shrug)

Something of great value is worth something of great value.

INT. BASEMENT - DAY

61

Arn pushes dirt away from the furnace door. Then she helps Virton out from inside of the furnace where she'd hidden him. As she gets him out, the Sergeant and his Gorillas hurry back into the basement. Virton tries to fight them off but they overwhelm him.

ANOTHER ANGLE - THE BASEMENT

62

as two of the Gorillas drag Virton to the stairs and o.s., as the third Gorilla grabs Arn and drags her o.s. as well. The Sergeant follows.

EXT. THIRD NEW STREET - DAY

63

The Sergeant and Gorillas emerge from the building, dragging Arn and Viridon.

ANGLE ON KRAIK

64

standing to one side, watching, not in the least remorseful. He watches the Sergeant eagerly.

ANGLE ON SERGEANT

65

As he passes Kraik, he takes a leather pouch from his belt and tosses it to the boy.

ANOTHER ANGLE

66

Kraik runs off eagerly with the pouch as the Sergeant directs his men, who are dragging Arn and Viridon away.

ANGLE ON KRAIK

67

As the boy scurries up the street with the pouch, finds a good hiding place behind some rubble. CAMERA MOVES IN for a CLOSER ANGLE as he settles down in the rubble, opens the pouch, pulls out some food, and eagerly and hungrily begins to gobble it down.

FADE OUT

END OF ACT ONE

ACT TWO

FADE IN

INT. SCIENTIFIC INSTITUTE - NIGHT

68

Burke and Galen are sitting on the floor, their backs against one of the Institute's crumbling walls, both motionless as they wait. Galen is irritable. Moonlight shines through the window opening.

GALEN

This is stupid! If we just wait here, sooner or later the gorillas are sure to find us.

BURKE

Maybe.

GALEN

They've probably got Alan already.

BURKE

Could be.

GALEN

Could be -- maybe! Is that all you can say?

BURKE

You wouldn't believe how many things I can say. It just happens that none of them will do any good.

GALEN

I'm not going to wait around here to be captured. Why should I?

BURKE

No reason -- unless you figure it might help a friend, who's probably in big trouble.

GALEN

That's stupid. I don't see any reason why I should risk capture.

But, he doesn't move. Burke grins.

BURKE

Yeah. I feel the same way. It's liable to be a long, cold night, Buddy...

GALEN

Stupid!

EXT. CITY - DAY

69

The CAMERA PANS the deserted, crumbling buildings and the rubble-strewn streets -- and then HOLDS as it FEATURES one building in particular, the Headquarters building with a GORILLA GUARD on duty.

INT. HEADQUARTERS BUILDING - DAY

70

The CAMERA PANS the crumbling building's hallways and we now see that there are several Gorillas on guard and the security force is using it as its headquarters.

INT. APARTMENT - DAY

71

A Gorilla is on guard at the door and we can see Viridon on the floor against the far wall -- securely locked behind a makeshift barricade.

INT. ANOTHER APARTMENT - DAY

72

A Gorilla is also on guard at this second apartment and we can see Arn huddled on the floor in a corner in the apartment -- softly sobbing.

EXT. HEADQUARTERS BUILDING - DAY

73

URKO and ZAIUS ride into the scene, dismount and quickly move to the main entrance of the building where a Gorilla is standing guard in a relaxed manner.

NEW ANGLE - BUILDING ENTRANCE

74

Urko is half a dozen steps in front of Zaius, reaches the entrance first -- and stops to face the Gorilla on guard.

URKO

(angry)

Is that the way you stand guard?!

The Gorilla snaps to it and stands sharply at attention as soon as he sees it's Urko.

GORILLA

No, sir.

In the b.g. we can see Zaius move past Urko and the Gorilla, move through the entrance and off into the building.

URKO

And your uniform, when's the last time you cleaned it?!

Cont.

GORILLA

I'll see to it as soon as I'm
off duty, sir.

URKO

You'd better...
(disgustedly;
snorting)
...or before you know it there'll
be no telling you from the human
rabble.

GORILLA

No, sir. I'd never let that happen.

Urko glares at him for a beat, then strides past him and o.s.
into the building.

INT. HEADQUARTERS BUILDING HALLWAY - DAY

75

Zaius is already halfway up the hallway. Urko strides into
the hallway and the first of the four Gorillas haphazardly on
guard at the different doors leading off from the hallway,
spots him and quickly snaps to attention.

GORILLA

Attention!

The other Gorillas quickly snap to a rigid attention.

INT. HEADQUARTERS OFFICE - DAY

76

The Captain and the Sergeant exchange a "who the hell is
that?" look and stand.

INT. HEADQUARTERS BUILDING HALLWAY - DAY

77

Urko strides up the hallway, glancing disapprovingly at each
of the Gorillas as he passes them in turn.

INT. HEADQUARTERS OFFICE - DAY

78

Zaius comes in, followed a moment later by Urko. The Captain
and the Sergeant react and we can see they're both very much
impressed and in awe of Zaius and Urko -- especially Urko.

URKO

Your Command could use some drill,
Captain.

CAPTAIN

I'm sorry, sir...We didn't expect
a visit from the Military Commander
and the Chief Minister.

URKO
 (interrupting)
 You're a detachment of Gorillas
 and I expect you to act that way.

ZAIUS
 Couldn't you postpone that
 discussion? I don't share your
 interest in drill and discipline.

URKO
 Drill and discipline keep you safe.
 -- Captain, I want a report on your
 training schedule.

CAPTAIN
 Yes, sir.

Zaius has been resignedly watching Urko and now wearily
 shakes his head.

ZAIUS
 Urko, we've had a long ride...

Urko looks at him.

ZAIUS
 I'm tired. Let's get this over with.

URKO
 (to Captain)
 Bring the prisoner.

The Captain starts o.s. and the Sergeant follows the Captain.

INT. SCIENTIFIC INSTITUTE - DAY

A-78

It has indeed been a long, cold night. Galen and Burke are
 stiff and tired from their unrewarded vigil.

GALEN
 Well we waited...

BURKE
 If you've got a hot date somewhere,
 don't let me keep you.

GALEN
 What's a date?

Cont.

BURKE
Never mind. The sun's only just up. Maybe Alan couldn't find his way back here in the dark. Let's give him a little more time.

GALEN
Then what?

BURKE
We'll go looking.

GALEN
Where?

BURKE
Did anyone ever tell you that you ask some pretty irritating questions?

INT. APARTMENT - DAY

79

Virдон looks up as the Captain and the Sergeant come into the apartment, move to him. The Sergeant unlocks the barricade opening.

CAPTAIN
On your feet!

INT. HEADQUARTERS OFFICE - DAY

80

Zaius has seated himself, while Urko is studying the map on the wall. The door opens to admit Virдон escorted by the Captain and Sergeant. Virдон is limping, a fact which is not lost upon Urko, who steps forward to face Virдон.

URKO
(enjoying himself)
Hello, Virдон, it's good to see you again. You should be flattered. We dropped everything and rushed here as soon as we heard of your capture.

Urko waits for a beat, but Virдон doesn't answer.

URKO
Where are the renegade ape and your friend, Burke?

Urko waits for another beat, but Virдон still doesn't answer. Urko sees he's favoring his injured leg, takes a step forward, suddenly kicks it out from under him and Virдон goes crashing to the floor.

Cont.

URKO
 (to the Captain and
 the Sergeant)
 Help him up.

Zaius is off to one side watching with disapproval as the Captain and the Sergeant quickly move forward, drag Virдон up to his feet again and hold him.

URKO
 Where are they?

VIRDON
 I don't know.

URKO
 (persistent)
 Where are they?

VIRDON
 I just told you, I don't...

URKO
 (sharply; cutting
 him off)
Where are they?

EXT. CITY STREET - DAY

81

The CAMERA FOLLOWS Burke and Galen as they carefully move through the street.

BURKE
 (shakes head)
 A needle in a haystack.

GALEN
 (glancing at him,
 puzzled)
 Hm?

BURKE
 An old expression, meaning...

He breaks off as a Human scavenger comes out of a building, and freezes and stares at them in stunned surprise.

BURKE
 Don't run. We're looking for
 someone, and we...

Cont.

The Human suddenly turns, darts into the nearby ruins and disappears from sight, leaving Burke and Galen standing there helplessly.

BURKE
(helplessly)
In a haystack.

INT. APARTMENT - DAY

82

The CAMERA MOVES IN for a CLOSER ANGLE on Virdon who's unconscious on the floor behind the again locked barricade -- and we can see the beating he's taken.

INT. HEADQUARTERS OFFICE - DAY

83

Urko and Zaius are alone in the office, seated at the table. Zaius' food is untouched on the plate in front of him and he's deep in thought -- but Urko is eating with great appetite.

URKO
(suddenly;
calling)
Captain!

The Captain comes into the apartment from the o.s. hallway.

CAPTAIN
Yes, sir...

URKO
Bring the prisoner back as soon
as I'm through eating.

CAPTAIN
Yes, sir.

The Captain turns, moves back to the hallway door and EXITS o.s. through it.

CLOSER ANGLE - ZAIUS AND URKO

84

Urko goes back to his meal again. Zaius watches him, thoughtfully.

URKO
Why don't you eat? I'm starved.

ZAIUS
Are you planning to beat the
prisoner again?

Cont.

URKO
(eating throughout)
If necessary.

ZAIUS
You'll kill him.

URKO
If necessary.

ZAIUS
That's too bad.

URKO
You mourn for a human?!

ZAIUS
No, I mourn for Urko...

Urko stops eating and looks at him.

ZAIUS
...and the strong influence you
were becoming in the High Council.

URKO
My influence will go on growing
stronger.

ZAIUS
(patiently)
By proving you can kill humans?

URKO
When necessary.

ZAIUS
No one doubts your ability in that
area. We're not concerned merely
with the death of this prisoner.
We must be certain his dangerous
ideas do not infect domesticated
humans. To this end --

URKO
(overriding)
I will make certain. Ideas die
with the man.

Cont.

ZAIUS

I sometimes wonder. -- In any case, eliminating him is useless if his companions are free to spread the poison. Urko, your prisoner -- alive -- is the surest method of capturing the other two.

URKO

He's stayed alive only because of his stubborn refusal to tell us where the other two are.

ZAIUS

But you'll keep trying -- following up a beating which has just failed with a beating which will again fail, until the prisoner is dead, having given us no clue to where his friends are hiding. I can tell you with absolute confidence that the High Council will not be pleased with the way you've handled this.

Urko controls his anger, stares at Zaius for a beat.

URKO

(sarcastically)

I see the wise Zaius has his own plan for getting the information from the prisoner.

ZAIUS

I have been thinking about it...

DISSOLVE TO:

EXT. CITY STREET - DAY

85

The CAMERA FOLLOWS Burke and Galen as they continue to move up a street, still searching for any sign of Viridon. It is the street Arn's house is on -- and they start to move up it.

OUT 86

ANOTHER ANGLE - THE STREET

87

Burke and Galen are still moving cautiously up the street and they react as they spot the slightest flash of movement in the shadows.

CLOSE ANGLE - BURKE

88

He dashes off to one side toward the flash of movement.

ANOTHER ANGLE - RUBBLE

89

Burke dashes into the scene, running after the desperately fleeing MAN. Burke rapidly closes the distance and then floors him with a flying football block -- and they both go tumbling amid the rubble.

NEW CLOSE ANGLE - FEATURING BURKE AND THE MAN

90

The Man is terrified, tries to scabble away, but Burke grabs him.

BURKE

Look. I don't want to hurt you...

MAN

(terrified)

Please...

Galen moves into scene, adding to Man's terror. He pleads to Galen...

MAN

Sir, I was doing nothing.

GALEN

We want information.

BURKE

We're looking for a man, dressed as I am. He's about...

MAN

(a little too quickly)

I haven't seen him! I swear I haven't!

GALEN

Humans lie so much, Pete, how can you tell if it's the truth?

(catching himself)

Of course, I don't mean you and Alan.

Burke studies Man -- and senses he might have voiced too quick a denial.

BURKE

You're lying!

MAN

Please! I didn't see anyone!

BURKE

Tell me!

MAN

They'll kill me.

GALEN

(judiciously)

That's probably the truth.

Burke looks at Man for a beat, then:

BURKE

They'll kill you anyway. If the apes capture us here, talking to you, they're going to think you were trying to help us.

MAN

(shocked; terrified)

No, they'd never think that!

GALEN

Not even if I tell them you were being helpful?

BURKE

We're not moving from here, and neither are you, until we find out what's happened to our friend.

The terrified Man's eyes dart back and forth like a trapped animal.

MAN

I did see a man. He looked well fed -- the Gorillas had him, took him away.

INT. APARTMENT - DAY

91

Urko, Zaius and Captain ENTER the apartment where Arn is being held. She cowers in fear.

CAPTAIN

She was Tomar's woman. He was a rebel.

URKO

(judicially)

When you capture a rebel it's probably better to kill his whole family. Those around him are usually infected.

Cont.

ARN

(in panic)

Please. I didn't mean to do
anything wrong --

CAPTAIN

(overriding)

Be quiet!

ZAIUS

In this case, it's as well you
didn't kill her. She may serve a
better purpose.

ARN

What are you going to do to me?

Captain takes her roughly by the arm.

CAPTAIN

Come along.

All EXIT.

EXT. CITY STREET - DAY

92

The Sergeant and two of his Gorillas are silently stalking
through the same street where we'd last seen Kraik.

MED. CLOSE SHOT - RUBBLE PILE

93

Kraik is hidden behind the rubble pile, scared now as he
realizes someone is moving nearer to him on the street. He
listens hard for another beat, then turns and runs off in the
opposite direction.

WIDER ANGLE - RUBBLE PILE

94

As Kraik turns and runs -- he runs straight into the hands of
a waiting Gorilla who'd been staked out there.

KRAIK

(struggling; screaming)

Let me go!

The Sergeant and the two other Gorillas rush into the scene
now and the Sergeant stops as he faces Kraik.

SERGEANT

Stop fighting, you've fallen in
luck...

(easily)

...you're going to earn some
more food.

32

EXT. STREET - DAY 95

CAMERA PANS the silent, eerily deserted street and empty, crumbling buildings.

MED. SHOT - RUBBLE PILE 96

Burke and Galen move into FRAME behind the rubble pile. They study the building across the street.

REVERSE ANGLE 97

The CAMERA is SHOOTING across the street and we see the building they're casing is the Headquarters Building. One Gorilla lounges in front.

MED. CLOSE SHOT - BURKE AND GALEN 98

They look away from the Headquarters Building. Galen reaches for a couple of flat rocks and holds them up for Burke's approval.

BURKE
That should do it.

Burke looks back in the direction of the Headquarters Building. He's tense and waiting for an opportunity.

WIDER ANGLE - THE STREET 99

The Gorilla is looking away. Burke darts from behind the rubble pile, dashes across the street to press tightly against the corner of the Headquarters Building where he is shielded from view by some architectural feature.

CLOSE SHOT - GALEN 100

watching Burke's dash. He relaxes slightly when Burke, o.s., manages to cross the street unseen. Galen now uses the two rocks to clip-clop on the broken masonry street. The sound effect is that of a horse. Galen has ducked back so that he can't be seen by the Gorilla.

ANGLE ON HEADQUARTERS BUILDING 101

The Gorilla hears the clip-clopping, looks o.s. and sees no horse. A short distance from the Gorilla, Burke is reaching under his shirt to produce a bolo, a short length of rope with a rock at either end.

CLOSE SHOT - GALEN 102

He clip-clops less loudly until the sound fades.

CLOSE SHOT - GORILLA AT HEADQUARTERS BUILDING 103

He is very puzzled at the disappearance of a horse that never appeared, but he shrugs it off.

CLOSE SHOT - BURKE 104

tense, waiting.

CLOSE SHOT - GALEN 105

He begins the clip-clop again, quite loudly.

EXT. THE STREET A-105

The Gorilla is determined to discover the source of the clip-clopping and strides toward the pile of rubble. Just as he reaches it, Burke hurls the bolo which winds around the Gorilla's legs and he tumbles onto the pile of rubble. Galen pops up to whip a garrote around the Gorilla's throat as Burke dashes over and lifts the Gorilla's legs, dumping him behind the rubble.

ANGLE ON GALEN, BURKE AND THE GORILLA B-105

Burke twists the end of the bolo around the Gorilla's wrists, kneels on his chest while Galen loosens the garrote. All three are, of course, concealed behind the rubble. All dialogue is in whispers.

BURKE

Where's Virdon?

The Gorilla just shakes his head. Galen gestures for Burke to permit him to do the questioning.

GALEN

A man. He was taken into that building.

GORILLA

Yes.

GALEN

Where in the building, which floor, what room?

GORILLA

He's not there.

Galen slightly tightens the garrote.

Cont.

GALEN

The truth!

GORILLA

He was taken away this morning.
I don't know where.

BURKE

(furious)

He's lying! These apes all lie!

GORILLA

No. The prisoner rooms are empty.
You can see for yourself.

GALEN

He's telling the truth. He believes
he'd be killed if he lied.

BURKE

Now what?

GALEN

Good question.

EXT. SUBURBAN AREA - DAY

106

Virдон is prodded through the gates of a large walled estate by two Gorillas. His ankle is better, although he walks with a slight limp.

MED. CLOSE SHOT - VIRDON

107

The SOUND of the gates being locked from the other side can be heard -- and Virдон is suddenly very much alone.

ANOTHER ANGLE

108

He hesitates for a moment, then the CAMERA TRAVELS WITH HIM as he cautiously moves to the deteriorated estate mansion courtyard.

EXT. MANSION - DAY

109

Virдон looks toward an alcove, pauses for a moment as his eyes become accustomed to the dim light inside -- and sees Arn and Kraik cowering back in different corners.

ANOTHER ANGLE

110

as Virдон moves to Arn as quickly as his injured leg will carry him.

Cont.

VIRDON

Are you all right?

Arn nods.

VIRDON

(relieved)

I'm glad you're still alive.
When we were captured, I was
afraid...

Arn nods, indicating she was, too.

VIRDON

What's happening?! Why do
they have us here?!

Arn continues to huddle back in her corner as she shakes her
head.

ARN

I don't know...They didn't tell
me.

FADE OUT

END OF ACT TWO

ACT THREE

FADE IN

EXT. MANSION - ESTABLISHING SHOT - DAY 111

EXT. MANSION COURTYARD - DAY 112

Kraik is still cowering alone in his corner and Arn is still fearfully waiting. After a beat, Virdon ENTERS.

VIRDON

No one here but us. They must have some reasons for moving us in here. You sure you don't know what it's about?

Arn nods. Virdon glances at Kraik.

VIRDON

How about you? Do you know why we're here?

There is no response from Kraik, who continues studying him; Virdon smiles.

VIRDON

Where are you from?

No response.

VIRDON

Do you have any parents?

No response.

VIRDON

Big talker, aren't you?

There is no response.

VIRDON

Okay, at least tell me what they picked you up for.

There is still no response. Virdon shrugs.

VIRDON

I give up.

(turns to Arn)

As long as we're going to be here together, my name is Virdon, Alan Virdon.

Cont.

ARN
I am called Arn.

VIRDON
What's the big talker's name?

ARN
I don't know.

VIRDON
(dryly)
Wonder if he knows.
(crosses to
Kraik)
What's your name? Abercrombie?
Fitch? I'll bet it's
Aloysius. (Alo-ish-us).

KRAIK
(a beat, then)
It's Kraik.

VIRDON
Kraik. A nice good name.
Glad to meet you, Kraik...

Virdon holds his right hand out -- but Kraik just warily
stares at it. Then Virdon reaches over, takes Kraik's
right hand in his own right hand -- and they shake.

VIRDON
(as they do)
Where I come from, when two
men meet and want to be friends
they do this...they shake hands.

KRAIK
Why?

VIRDON
You know something? I don't
know.

Kraik tentatively takes Virdon's right hand again, as if
trying out something he's just thought of.

KRAIK
Maybe, when these two new 'friends'
meet...they hold each other's right
hand so they can't strike each other
with their weapons.

Cont.

VIRDON

(laughing)

You might be right at that...I wouldn't be surprised if that's how it started. Look, there's no way of telling how long the apes are going to keep us here... so we'd better look this place over carefully.

(to Kraik)

You and I can go and check their security.

(turning back to

Arn)

You see if they left any food for us.

Arn nods; Virdon turns to Kraik.

VIRDON

Come on, big talker.

He starts out, limping a little.

KRAIK

What happened to your leg?

VIRDON

Sprain. But you'll let me lean on you, won't you?

Kraik shrugs, but can't help grinning.

ARN

(tentatively; as if trying it on for size)

Alan...

Virdon stops and turns back to her.

ARN

You spoke of a place you come from...where is that?

VIRDON

(a beat, then)

Very far away.

ARN

But where? East? In the direction the morning comes from?

Cont.

VIRDON

No.

ARN

Then West where the day goes?

VIRDON

No, not the West, either.

ARN

Then where?

VIRDON

It's not so much a matter of direction...more a matter of time.

She looks at him, puzzled. Virdon hesitates for a beat, as he thinks of how to explain it, then:

VIRDON

Tell you what, when we get back...I'll work up to it slowly...

Arn still looks at Virdon curiously as he turns and Kraik helps him as they move o.s. CAMERA MOVES IN for a CLOSER ANGLE on Arn's face as she thoughtfully looks o.s. after them.

INT. HEADQUARTERS OFFICE - TIGHT CLOSE SHOT - 113
WOMAN - DAY

She bears a slight resemblance to Arn. After a moment CAMERA PULLS BACK to a WIDER ANGLE and we now see that we're in a deserted suburban building where Zaius studies a picture of Virdon's wife (the Woman who does look a little like Arn) and Son -- who's roughly the same age as Kraik. In the b.g. we can see Urko staring tensely out the window.

ZAIUS

I wonder how they do this.

URKO

Hm?

ZAIUS

This thing that Virdon carried with him...I wonder how it was made.

Cont.

URKO

(turning sharply)

How can you think about a stupid picture, when so much valuable time is being wasted?!

ZAIUS

(mildly)

This will be the key to our problem. You'll see.

URKO

I'm sorry I let you talk me into it!

ZAIUS

Don't be sorry. My way will work. I've seen the humans and their vulnerability in family situations. It's only a matter of time until this one lowers his defenses and tells our spies where the other two are.

(pleased with himself)

You'll see, he'll come to think of that woman and boy as his own family... then he'll tell them things all your torture could never drag out of him.

Urko evenly looks at Zaius and we can see that he's still not that sold on Zaius' way of doing things -- and still has to fight to keep his temper in check.

INT. SCIENTIFIC INSTITUTE - TIGHT CLOSE SHOT - 114
ROUGH, MAKESHIFT CLAY CASE FOR A BATTERY - DAY

After a moment, CAMERA PULLS BACK to a WIDER ANGLE and we now see that Burke and Galen have moved several crumbling wall sections together to make a rough work table -- where Burke is working on the battery.

GALEN

How much longer?

BURKE

I have to make the sulphuric acid. Then we'll see if it'll start that projector.

GALEN

Then what?

Cont.

BURKE
 (working throughout)
 We find out where that hidden
 library is, we wait for Virdon,
 and we go there.

GALEN
 How long do we wait?

Burke works for a beat, then turns sharply to Galen.

BURKE
 Look, I know what you're thinking.
 But I happen to believe he'll get
 away from them.

GALEN
 Humans just aren't able to be
 logical. You let emotions obstruct
 obvious conclusions.

BURKE
 Let's talk about it, like a
 year from next Tuesday.

Burke turns his attention back to the battery.

EXT. MANSION - DAY

115

Virdon and Kraik come around from the side of the mansion --
 Virdon's eyes still studying the surrounding estate wall
 as they do.

VIRDON
 (as they walk)
 Whoever set up the perimeter
 guards knows what he's doing...
 Only way we'll get out of here
 would be by helicopter.

KRAIK
 (glancing at him,
 puzzled)
 Helicopter?

VIRDON
 Flying machine. Zoom.

KRAIK
 There's no such thing. You're
 making fun of me.
 (disparagingly)
 Flying machine...

Cont.

VIRDON

It'd still be the best way
to get out.

KRAIK

Who wants to get out? I
never lived in a place this
good.

ANOTHER ANGLE - DAY

116

Viridon and Kraik come into the section of courtyard near the well. Arn, who's been fashioning a rough cooking area in a corner near there, turns to them.

ARN

We're in luck, look what I
found...

She motions to the food she's piled up on the floor beside her and Kraik instantly moves for it.

ANOTHER ANGLE

117

Kraik reaches the food, grabs some of it and starts to greedily stuff it in his mouth -- as Viridon quickly closes the distance to him and grabs the food away from him before he can.

VIRDON

No!

Kraik quickly picks up a piece of wood and holds it up as a weapon. They stare at each other and for a moment it seems as if Kraik is going to swing at Viridon for the food.

VIRDON

That's not going to solve anything.
You eat all the food now and there
may not be anything for tomorrow.

KRAIK

I'm hungry now. I don't care
about tomorrow.

VIRDON

You will...tomorrow.

Kraik mulls that over for a beat and Viridon relaxes the slightest bit as he sees he's getting to him.

Cont.

VIRDON

So why don't we just let Arn portion out a little of it to each of us, all sharing the same because that's the way it should be...then she can really cook us up a meal tomorrow.

Kraik thinks about it for a beat longer, then lowers his club and tosses it aside. Virdon takes a step to him and smiles as he puts an arm around Kraik's shoulder, showing he feels very good about it -- almost as if he'd just taught his own son something.

NEW ANGLE - VIRDON, ARN AND KRAIK

118

Virdon and Kraik sit down on the ground beside Arn and as she begins to portion out some food to them, the CAMERA MOVES IN for a CLOSER ANGLE on Virdon's face and we can see that the situation is beginning to stir memories of Virdon's family in him just as Zaius said it would.

EXT. HEADQUARTERS BUILDING - NIGHT

A-118

We are CLOSE on a Gorilla Guard who stands by the entrance which in turn is illuminated by a torch.

INT. HEADQUARTERS OFFICE - NIGHT

119

Urko talking to his Captain, finishing giving an order. Zaius ENTERS during this.

URKO

Remember, we start as soon as there's enough daylight.

CAPTAIN

Yes, sir.

URKO

I'll want all the soldiers you can spare.

CAPTAIN

Yes, sir.

URKO

That's all.

Captain salutes, turns and EXITS. Zaius glances at Urko, quizzically.

Cont.

ZAIUS

Planning a war party?

URKO

A search party, Zaius. Through
the city. You do it your way...
I'll do it mine. Section by section...
building by building.

INT. SCIENTIFIC INSTITUTE - CLOSE ON CONTAINER 120
- NIGHT

The container is on the makeshift work table and is half-filled with clear liquid. ANGLE WIDENS to reveal a very weary Burke examining it. He sighs deeply, then slumps down to rest. Galen glances at him then crosses to pick up the container.

BURKE

Don't touch it! Sulphuric acid.
It'd burn a hole in your hand.

GALEN

You ready to put it together
with the copper? See if it'll
work?

BURKE

(closing his eyes)
In the morning. I'm beat.

GALEN

You're delaying.

Burke opens his eyes, glances at Galen, closes them again. Galen smiles gently, slumps down beside him.

GALEN

Who knows? Maybe he will be
here by morning.

Burke opens his eyes, glances at Galen, holds up his crossed fingers.

EXT. MANSION COURTYARD - CLOSE SHOT - FIRE 121
- NIGHT

cheerfully burning. After a moment, CAMERA PULLS BACK to a WIDER ANGLE and we see Virdon, Arn and Kraik eating the hot meal Arn has just finished cooking.

Cont.

VIRDON

(to Arn)

Delicious. What is it?

Arn starts to answer but Virdon quickly puts up his hand to stop her.

VIRDON

(quickly)

No. On second thought, I'd rather not know.

Arn and Kraik glance at him, puzzled. They really don't understand this.

KRAIK

Why not?

VIRDON

It doesn't matter.

ARN

It's food, Alan. And food is not easy to find in the city.

VIRDON

I know.

He's lost in thought for a moment.

ARN

Something doesn't taste good?

VIRDON

(shakes head)

No. I was just wondering about my friends...if they have enough to eat.

He shakes off the thought, goes back to eating. Arn and Kraik exchange glances.

KRAIK

These friends...where are they?

VIRDON

You're better off not knowing.

KRAIK

But I'd like to...

Cont.

VIRDON

Kraik, if the apes thought you knew, they'd tear you apart to get the information.

KRAIK

I don't care. Can't you just tell me where...

ARN

(interrupting quickly)

He's trying to protect us, Kraik. Can't you see that? Us. He's protecting us.

She stares at Kraik, who can't meet her gaze, lowers his eyes. Then she glances at Virdon, with a sense of warmth.

ARN

You are a very good man, Alan... like Tomar was.

VIRDON

And you're a good woman, Arn...
(hating to say it)
...like my wife is...was.

They look at each other for a beat and we can see the relationship building.

EXT. DESERTED CITY - DAY

122

CAMERA PANS the deserted streets and we now see Urko personally leading several squads of Gorillas as they make an intensive building-by-building search through the city.

REVERSE ANGLE

123

Galen is hidden behind some rubble, carefully looking ahead and off toward the searching Gorillas. He watches them for another moment, then retreats back into the rubble and hurries o.s.

INT. SCIENTIFIC INSTITUTE - DAY

124

Burke is alone. He has almost completed the battery. He stands, looking at it.

ANOTHER ANGLE

125

as Galen comes in and quickly moves to him.

Cont.

GALEN
There's no more time.

Burke looks at him curiously.

GALEN
Gorillas are going into every
building. Moving in this direction.

BURKE
(indicating battery)
It's almost finished.

Galen glances from the battery towards the machine.

ANGLE ON MACHINE 126

standing on the pedestal in the niche.

EXT. MANSION COURTYARD - DAY 127

Viridon and Kraik out in front. Viridon is seated on a rock whittling a model airplane out of a piece of wood. Kraik is crouched down beside him watching, fascinated.

KRAIK
What are you making?

VIRDON
Airplane.

Kraik smiles to indicate he doesn't really believe this.

KRAIK
Will it fly?

VIRDON
Maybe.

KRAIK
Can I have it?

VIRDON
Maybe.

ANOTHER ANGLE 128

As Arn moves near, stands there watching them with a sense of warmth and fondness.

ANGLE ON KRAIK AND VIRDON

129

Virdon working on the model. Kraik still fascinated.

KRAIK

Did you ever fly? Really?

VIRDON

Many times. In fact, there was a time when people used to fly everywhere.

KRAIK

Did they always have enough to eat?

Virdon looks at him with compassion.

VIRDON

Not always. And not everyone. But maybe, if we use that knowledge again, it can be different.

KRAIK

What knowledge?

VIRDON

Something my friends might find... A lot of long-forgotten ideas that might be used to make this a nicer world.

(grins at him)

A million and one things you never dreamed of.

KRAIK

Could I have my own...

(the word is strange to him)

...'Flying Machine?'

VIRDON

Maybe. First, we've got to figure a way out of here.

KRAIK

Do you really want to get out? It's so comfortable.

VIRDON

(rising)

A prison is a prison is a prison. Gertrude Stein.

Cont.

KRAIK

'Gertrude Stein.' What's that?

VIRDON

(crossing towards
the entrance)

Not a 'what'...a 'who.'

-- Talk to you later.

He smiles at Arn, still in the doorway, ENTERS. She follows.

ANGLE ON KRAIK

130

Standing there, watching him go. Then he moves towards a window.

EXT. MANSION COURTYARD - DAY

131

As Virdon crosses towards a box near the well with the nearly completed airplane model. He puts the model into the box for safekeeping as Arn comes up to him.

ARN

He respects you, I think.

VIRDON

He's a nice kid. My son would be about his age.

ARN

I'm sure he never respected anyone before.

VIRDON

He's never had a fa...

He breaks off, before he says "father."

VIRDON

He's never had a friend before.

ARN

(quietly)
Or a father.

INT. HEADQUARTERS OFFICE - DAY

132

Urko has a rough map of the city tacked on one wall and is working on it, marking sections off -- as Zaius comes in, looks at the map and smiles.

ZAIUS

How do the war games go, Urko?

Cont.

Urko continues to work on the map for another moment.

URKO

(as he does)

This is just in the event I
kill the prisoner before he
tells me where the others are.

Urko turns to face Zaius now.

URKO

(flatly)

If your way does not work by
tomorrow morning...we return
to my methods.

INT. SCIENTIFIC INSTITUTE - DAY

133

The niche in which the machine stands is partially blocked off by a makeshift wall constructed of bits and pieces of fallen masonry. Galen approaches with a piece of masonry which he adds to the wall. As he finishes doing this, Burke approaches with another piece of masonry which he adds to the wall.

GALEN

Does it have to go all the way
to the ceiling?

BURKE

All the way.

EXT. MANSION COURTYARD - DAY

134

Virдон, Kraik and Arn are seated near the fire. Virдон has finished fashioning a pouch out of leaves, which he hands to Kraik.

VIRDON

There you go. We'll work up a
strap to hold it to your side,
then you can carry your things
in it.

KRAIK

What things?

VIRDON

Oh, I don't know...gadgets, balls,
bubble gum cards, frogs...all the
things boys your age always have
in their pockets.

Cont.

Kraik looks at him blankly, as if he doesn't know what he's talking about.

VIRDON

At least that's what boys used to have in their pockets. Where I come from, that is.

KRAIK

This place you come from...
(almost afraid to ask)
...will you go back there?

VIRDON

I hope so. Some day.

KRAIK

I think I'd like to see it.

Viridon glances at him with fondness, tousles his hair.

VIRDON

I think you ought to pull your weight around here.

KRAIK

What?

VIRDON

Do your share of the work. Collect some firewood.

KRAIK

In a little while.

ARN

That story you were telling Kraik...about what the world could be like...was that true?

VIRDON

It was a hope.

ARN

(disappointed)
Oh. Only a hope.

VIRDON

(wanting to reassure her)
But not impossible. My friends and I, we found a place where there was a message. It told about hope for the world, for humans...hope in the form of the sum total of human knowledge.

KRAIK

What good is that? Can you eat it?

VIRDON

Knowledge, Kraik. Something we thought had been lost forever.

KRAIK

(persisting)

What good is it?

VIRDON

That depends on how it's used.

ARN

And how does one find this knowledge?

VIRDON

You know that building not far from where you lived? It has big columns in front of it, an arched entrance partly caved in.

KRAIK

Crumbling grey brick?

VIRDON

That's the one. -- Didn't I ask you to get some wood?

KRAIK

(ignoring that)

I've been there. There's nothing inside...no food...no clothes... nothing.

VIRDON

Wrong. There's a machine in that building, Kraik, and by now it may have told my friends how to find the knowledge that'll change the world.

KRAIK

A machine that talks???! You're making fun of me again.

VIRDON

If you don't go right now, I'll really make fun of you.

Cont.

KRAIK

I want to hear more stories.

VIRDON

Later. Do your job first.

Kraik starts another protest, but Virdon overrides him.

VIRDON

Right now.

Resignedly, Kraik stands and EXITS.

CLOSER ANGLE - VIRDON AND ARN

135

ARN

Was there really a machine
that talks?

Virdon crosses to the box near the well to extract his
model airplane.

VIRDON

Uh-huh. And a machine that
heats, and a machine that cools,
and a machine that flies, and a
machine that kills, and a...

He breaks off as he opens the box. The model isn't there.
He glances at Arn.

VIRDON

That model airplane. Did you
take it?

ARN

...No...

Virdon glances in the direction Kraik had gone, shakes his
head, crosses towards that exit.

INT. KRAIK'S ALCOVE - ANGLE ON KRAIK - DAY

136

He is sitting on the pallet he uses for a bed, examining the
model airplane. He hears someone coming up, and quickly tries
to hide the model. Too late. It is Virdon.

VIRDON

Why did you take it?

Cont.

KRAIK

I didn't take anything.

VIRDON

Listen to me. We've got to have some rules about how we behave -- you, me, Arn. Rule one, I guess, is we trust each other. All right?

KRAIK

Maybe.

VIRDON

We don't lie, we don't take things without permission...

He waits for a response from Kraik. A beat.

KRAIK

I'm tired. I want to sleep.

VIRDON

Give me the model, please.

KRAIK

I won't!

VIRDON

(extending his hand)
You don't take anything unless you're given permission.

Kraik stares at him angrily, then suddenly reaches behind him, grabs the model airplane and dashes it to the floor, breaking it.

KRAIK

There's your stupid thing!

VIRDON

(cold and evenly)
Would you mind picking up the pieces.

KRAIK

Do it yourself.

He turns away. Virdon reaches out, grabs him, swings him back.

VIRDON

You're not an animal, so don't act like one! Now pick it up!

Cont.

KRAIK

I will not. I won't listen to you. I won't, because you're just a stupid liar. You make up stories, and you lie, and you...

Viridon slaps him across the face. Kraik stares at him, amazed and furious. Viridon is immediately contrite.

VIRDON

Kraik, I'm sorry. I shouldn't have...

KRAIK

I hate you!

Kraik turns and dashes o.s.

EXT. MANSION'S WALL - DAY

137

This is the outside of the courtyard wall. Sergeant is walking toward CAMERA, looks o.s., reacts and stops. Gorilla Guard holding Kraik by the arm ENTERS SCENE and approaches Sergeant.

GORILLA GUARD

(of Kraik)

He wants to see you. He says you promised him a reward.

SERGEANT

(to Kraik)

Well. Tell me!

Kraik is silent, hesitant, frightened and ambivalent.

SERGEANT

(angrily)

Don't waste my time! Do you know where the outlaw Ape and the human are?

After a beat, Kraik nods affirmatively.

OUT 138-
140

FADE OUT

END OF ACT THREE

ACT FOUR

FADE IN:

EXT. MANSION COURTYARD - DAY 141

The CAMERA PANS and we can see Arn and Viridon sitting by the fire. Kraik ENTERS, glances towards them sadly, almost goes to them, changes his mind, and crosses towards his sleeping alcove.

ANGLE ON ARN 142

glancing towards Kraik. She rises.

ANGLE ON SLEEPING ALCOVE 143

as Kraik ENTERS, goes to his bed, stops short as he sees the model airplane on the bed, patched together again. He picks it up gently, looks at it. Arn ENTERS, stands watching him for a beat.

ARN

He was very upset because he hit you.

Kraik looks at her, ready to cry.

ARN

The 'airplane.' He was making it for you.

Kraik looks at her, at the airplane, and suddenly starts to cry. He's no longer a self-sufficient street urchin. He throws his arms around her, sobbing, now just a frightened little boy.

KRAIK

I told the Gorilla.

EXT. SCIENTIFIC INSTITUTE - DAY 144

Urko, the Captain, the Sergeant and a squad of Gorillas cautiously move in around the Scientific Institute Building -- and Urko expertly deploys the others so that there's no way anyone inside the building can possibly escape. Then he signals and they all quickly move forward toward the building.

INT. SCIENTIFIC INSTITUTE BUILDING - DAY 145

Urko, the Captain, the Sergeant and the other Gorillas all come rushing into the Institute's main room (where we'd seen Burke and Galen earlier) -- and Urko is furious to see that there's no one there. (NOTE: We can see that the section of wall the machine had originally been in has been built up again -- and the machine is nowhere in sight.)

EXT. MANSION COURTYARD - DAY

146

Virдон is looking off toward the guarded wall surrounding them. Arn and Kraik, still miserable about what he's done, are a few feet away.

VIRDON

I have to try to get over that wall. Someone has to warn Pete and Galen!

KRAIK

You can go under the wall.

Virдон turns to him sharply.

KRAIK

The sewer. There's a gate under the bushes behind the house.

VIRDON

You mean you always knew a way out of here?

KRAIK

I liked it here. I told you that. You, and Arn, and the food, and...

VIRDON

(annoyed)

You're too much! Now come on! Let's find that sewer!

He starts to move toward the door and Kraik and Arn move with him.

EXT. MANSION - DAY

147

Virдон is lifting a sewer grate. Kraik climbs down first, followed by Arn. Then Virдон climbs down, pulls the grate down again.

INT. HEADQUARTERS OFFICE - DAY

148

Zaius and a furious Urko.

ZAIUS

Was there anything at all in this place?

URKO

Nothing. Not Galen...not Burke.

ZAIUS

Are you sure?

URKO

Of course I'm sure! They were gone! -- If they'd ever been there.

ZAIUS

Just in the event Virdon should escape, they would leave something behind...something that would tell him where to go.

INT. SCIENTIFIC INSTITUTE - DAY

149

as Virdon, Arn and Kraik ENTER the deserted main room and look around cautiously.

KRAIK

(worriedly)

Are we too late?

VIRDON

(glancing around)

I don't know. It's possible that they...

He breaks off as he notices the temporary wall Galen and Burke had built to hide the machine, crosses to it. The others follow.

ARN

What?

VIRDON

They've hidden the machine. Maybe they...Come on, help me with the wall.

He starts pulling the bits of masonry away.

EXT. STREET - DAY

150

Urko, Zaius, the Captain, the Sergeant, and a squad of Gorillas are on their horses, moving through the streets.

INT. SCIENTIFIC INSTITUTE - ANGLE ON SCIENTIST - DAY

151

The projected image of the Scientist is on the wall, as before

SCIENTIST'S VOICE

(o.s.)

In the years to come, whoever finds our Institute...

ANOTHER ANGLE

152

revealing that the wall has been partly torn away, exposing the machine, to which has been attached the improvised battery. Arn and Kraik are watching the image with awe and near shock, while Virдон stands by the machine, watching anxiously.

SCIENTIST'S VOICE

(o.s.)

We, the Scientists, greet you.
The destruction of our world as we
know it is imminent...

We hear the o.s. SOUND of approaching hoofbeats.

SCIENTIST'S VOICE

(o.s.)

...but our civilization's great
advances must not vanish.

Virдон reacts to the hoofbeats now, hits a control, turns off the machine.

EXT. SCIENTIFIC INSTITUTE - DAY

153

Urko, Zaius, the Captain, the Sergeant, and the squad of Gorillas pull their mounts to a halt in front of the building, dismount, and rush inside.

INT. SCIENTIFIC INSTITUTE - DAY

154

as Urko, Zaius, the Captain, Sergeant, and Gorillas rush inside. Virдон, Arn and Kraik are nowhere in sight. Urko and Zaius glance around.

ANGLE ON FALLEN MASONRY OR BEHIND CLOSET DOOR

155

We see Arn, Virдон and Kraik huddled behind fallen masonry, unseen by the others.

ANGLE ON ZAIUS, URKO AND CAPTAIN

156

CAPTAIN

What are we looking for?

ZAIUS

I don't know...probably something
you've never...seen...before...

He trails, as he notices something o.s. Hurriedly, he crosses towards the broken, improvised wall, behind which the machine is exposed. He glances at Urko.

ZAIUS

You said there was nothing here?

Cont.

URKO
 (startled)
 It wasn't here before.

Zaius glances at him with ill-disguised contempt, approaches the machine, studies it. Urko joins him.

URKO
 What does it do?

ZAIUS
 One of these must be a control.

He fools with the buttons, pushes one.

SCIENTIST'S VOICE
 (o.s.)
 We have therefore deposited the sum
 of all our scientific knowledge in
 a number of repositories...

The Scientist continues as the Gorillas and Zaius all react.

URKO
 What is it?

CAPTAIN
 Witchcraft!

SERGEANT
 It's evil!

ZAIUS
 (anxious to hear)
 Be quiet! All of you!! Quiet!

SCIENTIST'S VOICE
 (o.s., during above)
 ...which have been hidden in
 various cities throughout the world.
 If they survive the Holocaust...

ANGLE ON URKO
 watching, awed.

SCIENTIST'S VOICE
 (o.s.)
 ...they will hopefully be found by
 future generations.

61

ANGLE ON ZAIUS 158

watching with great interest, eyes narrowing.

SCIENTIST'S VOICE
(o.s.)
In this city, the repository is
hidden...

ANGLE ON SCIENTIST'S IMAGE 159

SCIENTIST
...embedded in concrete beside
the entrance to...

ANGLE ON VIRDON 160

in his hiding place, listening carefully.

SCIENTIST'S VOICE
(o.s.)
...the mid-town railway station.

ANGLE ON SCIENTIST'S IMAGE 161

SCIENTIST
We wish you well, you who find and
use our knowledge.

The image fades...the recording is finished.

ANGLE FEATURING ZAIUS AND URKO 162

Zaius snaps off the machine.

URKO
What is a railway station?

ZAIUS
I've seen pictures of them. We
passed such a place when we rode
in. A long, narrow building.

Zaius and Urko lead the way as they all quickly move to the
door and EXIT o.s. through it.

EXT. SCIENTIFIC INSTITUTE - DAY 163

Zaius, Urko, the Captain, the Sergeant and the squad of
Gorillas all come out of the building, quickly mount their
horses and rapidly ride off.

INT. SCIENTIFIC INSTITUTE - DAY

164

Viridon, Arn and Kraik come back out into the main room and Viridon is miserable as he shakes his head.

KRAIK

(quickly)

I know the place, and I know a quicker way to get there. The apes will have to ride through the city...

EXT. CITY STREETS - DAY

165

Urko, Zaius and the other Gorillas ride up the street and then have to rein their horses to a stop as they see the street ahead is impassable.

KRAIK'S VOICE

(o.s.)

...through places where buildings have fallen into the streets and no horses can pass...

They wheel their horses around and gallop off in a different direction.

EXT. STREET - DAY

166

A sewer lid comes off in the middle of the street at the edge of the city and Viridon, Arn and Kraik come up into the street. Then they all quickly move toward the railway station up the street.

EXT. RAILWAY STATION - ESTABLISHING SHOT - DAY

167

At one end of the railway station a kind of cement door has been pried open.

INT. REPOSITORY - DAY

A-167

Burke and Galen are in the concrete storeroom. Several small campfires have been set from time to time in the concrete vaults and some of the seemingly endless reels of computer tape have been unwound -- some even tried as fuel for the fires. Galen is examining some of the labels on the tapes -- as Burke is checking the huge computer dominating the underground vault to see if it could still possibly work.

GALEN

Could man ever have known this much, and done so little with it?

OUT 168

EXT. STREET - DAY

169

CAMERA FOLLOWS Urko, Zaius and the other Gorillas as they all rapidly gallop up another street.

INT. REPOSITORY - DAY

170

Burke and Galen are still checking the computer and endless reels of tape.

ANOTHER ANGLE

171

as Virdon, Arn and Kraik hurry into the repository.

BURKE

Alan! What happened to you!
We thought you were dead!

VIRDON

No time. Urko and Zaius are on
their way.

BURKE

Look at this place! A gold mine!

VIRDON

It'll be a mausoleum if we don't
get moving...and I mean right now!

Burke and Galen see the urgency in Virdon's face, then they turn and all move quickly toward the door.

EXT. STREET - DAY

172

Virdon, Burke, Galen, Arn and Kraik hurry up the street to the sewer opening, quickly climb down into it and pull the sewer lid closed after them.

The street is still and deserted for a moment, then Urko, Zaius and the other Gorillas gallop into the street, past the sewer. CAMERA HOLDS on sewer lid.

INT. REPOSITORY - ANGLE ON SHELVES - DAY

173

of tapes. Then ANGLE WIDENS to include Zaius and Urko.

ZAIUS

(shaking his head)

Knowledge. Death. Destruction.
In the history of this world, one
has been the same as the other.

(to the Gorillas;
commanding)

Destroy everything in here...burn
this place to the ground.

Gorillas take a step to follow the order but are halted by Urko.

URKO

Wait.

(turning to Zaius)

What is here would give us great power. The knowledge would be safe with us. We're not like humans.

ZAIUS

Would we really be better off -- or safer? Remember, once the knowledge here is set free, it will spread out of control.

URKO

I will be in control.

ZAIUS

You are now. You have weapons, troops. But, suppose one of your officers learns the secrets in there. He'll have the power to destroy you, to destroy the world. Do you want to risk that? And for what?

URKO

(a beat)

Burn it!

Gorillas hurry to comply.

EXT. STREET - DAY

174

Viridon, Burke, Galen, Arn and Kraik round a corner to move into a new section of the city.

ANOTHER ANGLE - FEATURING VIRDON AND ARN

175

CAMERA MOVES IN for a CLOSER ANGLE on them as he looks at her for a beat and then speaks:

VIRDON

Will you be all right?

Arn hesitates, seeking an honest answer.

Cont.

ARN

(putting arm around
Kraik)I managed to live before. It will
certainly be better now.

(to Kraik)

For me, at least...

KRAIK

And me.

They smile at each other.

ANOTHER CLOSE ANGLE

176

Viridon holds his right hand out, Kraik takes it and they shake

VIRDON

There are two times to shake
hands. When people meet, and
when friends say good-bye.They look at each other for a beat, then he suddenly puts an
arm around each of them, holds them tightly for a moment.

VIRDON

(softly)

God bless you both...

ANOTHER ANGLE

177

Viridon looks at Arn and Kraik for a moment longer, then turns,
moves back to Burke and Galen -- and Viridon, Burke and Galen
start to move away.

ANGLE ON ARN AND KRAIK

178

watching them go. Kraik takes Arn's hand as they watch. They
hold hands.

ANGLE ON VIRDON, BURKE AND GALEN

179

moving away.

DISSOLVE TO:

INT. REPOSITORY - CLOSE ON ZAIUS - DAY

180

Zaius' face is stern as he watches an o.s. fire, the flames
reflected on his face.

ANOTHER ANGLE

181

The tapes in the repository have been piled up, and human
knowledge is burning.

FADE OUT

THE END